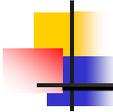


## Access Control Mechanisms

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- Access control lists
- Capabilities
- Locks and keys
  - Secret sharing

1



## What's Wrong with ACM?

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- Suppose we have 1k 'users' and 100k 'files' and users should only read/write their own files
  - The ACM will have 101k columns and 1k rows
  - Most of the 101M elements are either empty or identical
- Good for theoretical study but bad for implementation
- Why bother with the empty elements?

2

## Access Control Lists

- Columns of access control matrix

	<i>file1</i>	<i>file2</i>	<i>file3</i>
<i>Andy</i>	rx	r	rwo
<i>Betty</i>	rwxo	r	
<i>Charlie</i>	rx	rwo	w

ACLs:

- file1: { (Andy, rx) (Betty, rwxo) (Charlie, rx) }
- file2: { (Andy, r) (Betty, r) (Charlie, rwo) }
- file3: { (Andy, rwo) (Charlie, w) }

3

## Default Permissions

- Normal: if not named, *no* rights over file
  - Principle of Fail-Safe Defaults
- If many subjects, may use groups or wildcards in ACL
  - UNICOS: entries are (*user, group, rights*)
    - If *user* is in *group*, has rights over file
    - '\*' is wildcard for *user, group*
      - (holly, \*, r): holly can read file regardless of her group
      - (\* , gleep, w): anyone in group gleep can write file

4

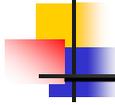


## Abbreviations

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- ACLs can be long ... so combine users
  - UNIX: 3 classes of users: owner, group, rest
  - rwX rwX rwX
    - rest
    - group
    - owner
  - Ownership assigned based on creating process
  - Limited granularity
  - Cannot "exclude"

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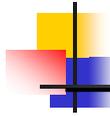


## ACLs + Abbreviations

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- Augment abbreviated lists with ACLs
  - Intent is to shorten ACL
- ACLs override abbreviations
  - Exact method varies
- Example: IBM AIX
  - Base permissions are abbreviations, extended permissions are ACLs with user, group
  - ACL entries can add rights, but on deny, access is denied

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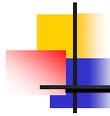


## Permissions in IBM AIX

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```
attributes:
base permissions
  owner(bishop): rw-
  group(sys):   r--
  others:       ---
extended permissions enabled
  specify      rw-  u:holly
  permit       -w-  u:heidi, g=sys
  permit       rw-  u:matt
  deny         -w-  u:holly, g=faculty
```

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## ACL Modification

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- Who can do this?
  - Creator is (typically) given *own* right that allows this
  - System R provides a *grant* modifier (like a copy flag) allowing a right to be transferred, so ownership not needed
    - Transferring right to another modifies ACL

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## Privileged Users

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- Do ACLs apply to privileged users (*root* in UNIX or *administrator* in Windows)?
  - Solaris UNIX: abbreviated lists are ignored for root subjects, but full-blown ACL entries are not
  - Other vendors: varies

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## ACLs and Groups and Wildcards

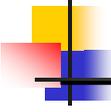
---

- Classic form: neither; in practice, usually
  - AIX: base perms gave group sys read only

```
permit -w- u:heidi, g=sys
```

line adds write permission for heidi when in that group
  - UNICOS:
    - holly : gleep : r
      - user holly in group gleep can read file
    - holly : \* : r
      - user holly in any group can read file
    - \* : gleep : r
      - any user in group gleep can read file

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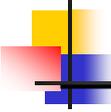


## Conflicts: three possibilities

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- Allow access if any entry would allow access
- Deny access if any entry would deny access
  - AIX: if any entry denies access, *regardless of where the entry is*, access is denied
- Apply first entry matching subject
  - Cisco routers: run packet through access control rules (ACL entries) in order; on a match, stop, and forward the packet; if no matches, deny
    - Note default is deny so honors principle of fail-safe defaults

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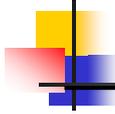


## Revocation Question

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- How do you remove subject's rights to a file?
  - Owner deletes subject's entries from ACL, or rights from subject's entry in ACL
- What if ownership not involved?
  - Depends on system
  - System R: restore protection state to what it was before right was given
    - May mean deleting descendent rights too ...

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## Windows NT ACLs

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ACL for files on NTFS partition

Different sets of rights

- **Basic:** read, write, execute, delete, change permission, take ownership
  - grouped for files into sets called:
- **Generic:** no access, read (read/execute), change (read/write/execute/delete), full control (all), special access (assign any of the basics)
  - And for directories into sets called
- **Directory:** no access, read (read/execute files in directory), list, add, add and read, change (create, add, read, execute, write files; delete subdirectories), full control, special access

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## Accessing Files in WindowsNT

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1. User not in file's ACL nor in any group named in file's ACL: deny access
2. ACL entry denies user access: deny access (overrides grants)
3. If user is present, take union of rights of all ACL entries giving user access: user has this set of rights over file

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## Capability Lists

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- Rows of access control matrix

	<i>file1</i>	<i>file2</i>	<i>file3</i>
<i>Andy</i>	rx	r	rwo
<i>Betty</i>	rxo	r	
<i>Charlie</i>	rx	rwo	w

C-Lists:

- Andy: { (file1, rx) (file2, r) (file3, rwo) }
- Betty: { (file1, rxo) (file2, r) }
- Charlie: { (file1, rx) (file2, rwo) (file3, w) }

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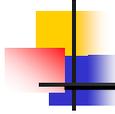


## Semantics

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- Like a bus ticket
  - Mere possession indicates rights that subject has over object
  - Object identified by capability (as part of the token)
    - Name may be a reference, location, or something else
  - Architectural construct in capability-based addressing; this just focuses on protection aspects
- ACL controlled by OS, capabilities in part by process
  - Must prevent process from altering capabilities
    - Otherwise subject could change rights encoded in capability or object to which they refer

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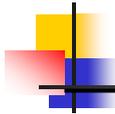
## Implementation

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Three mechanisms to protect capabilities

- Tagged architecture
  - Bits protect individual words (only read or change too)
- Paging/segmentation protections
  - Like tags, but put capabilities in a read-only segment or page
  - Programs must refer to them by pointers
    - Otherwise, program could use a copy of the capability— which it could modify

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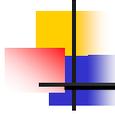


## Implementation (*cont.*)

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- Cryptography
  - Associate with each capability a cryptographic checksum enciphered using a key known to OS
  - When process presents capability, OS validates checksum
  - Example: Amoeba, a distributed capability-based system
    - Capability is (*name, creating\_server, rights, check\_field*) and is given to owner of object
    - *check\_field* is 48-bit random number; also stored in table corresponding to *creating\_server*
    - To validate, system compares *check\_field* of capability with that stored in *creating\_server* table
    - Makes forging a capability difficult
    - ***Vulnerable if capability disclosed to another process***

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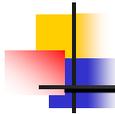


## Revocation

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- Scan all C-lists, remove relevant capabilities
  - Far too expensive!
- Use indirection
  - Each object has entry in a global object table
  - Names in capabilities name the entry, not the object
    - To revoke, invalidate the entry in the table
    - Can have multiple entries for a single object to allow control of different sets of rights and/or groups of users for each object

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## ACLs vs. Capabilities

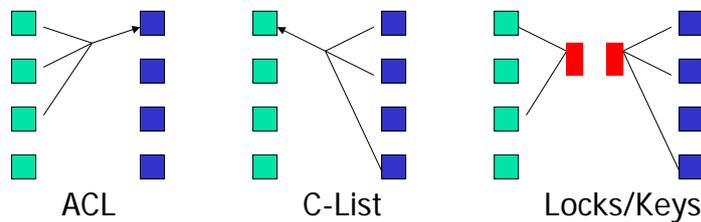
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- Theoretically equivalent; consider 2 questions
  1. Given a subject, what objects can it access, and how?
  2. Given an object, what subjects can access it, and how?
  - ACLs answer second easily; C-Lists, first
- Probably the second question has been of most interest in the past, hence ACL-based systems more common than capability-based systems
  - As first question becomes more important (in incident response, for example), this may change

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## Locks and Keys

- Associate *lock* with object and *key* with subject
  - Latter controls what the subject can access and how
  - Subject presents key; if it corresponds to any of the locks on the object, access granted
- This is more flexible
  - Change either locks or keys



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## Cryptographic Implementation

- Enciphering key is lock; deciphering key is key
  - Encipher object  $o$ ; store  $E_k(o)$
  - Use subject's key  $k'$  to compute  $D_{k'}(E_k(o))$
  - Any of  $n$  subjects can access  $o$  (**OR**-access): store
 
$$o' = (E_1(o), \dots, E_n(o))$$
  - Requires consent of all  $n$  to access  $o$  (**AND**-access): store

$$o' = (E_1(E_2(\dots(E_n(o))\dots)))$$

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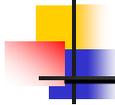


## Type Checking

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- Lock is type, key is operation
  - Example: UNIX system call *write* cannot work on directory object but does work on file
  - Example: distinguish Instruction and Data spaces of PDP-11
    - execute only on instructions,
    - read/write only on data
  - Example: countering buffer overflow attacks on the stack by putting stack on non-executable pages/segments
    - Then code uploaded to buffer will not execute
    - Does not stop other forms of this attack, though ...

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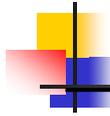


## Sharing Secrets

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- Related to locks and keys: How to construct a control to allow certain subsets of subjects to access an object
- Implements separation of privilege
  - Use  $(t, n)$ -*threshold scheme*
    - Data divided into  $n$  parts
    - Any  $t$  parts sufficient to derive original data
  - Cryptographic approaches are a common way to implement it

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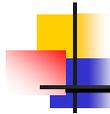


## Shamir's Scheme

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- Goal: use  $(t, n)$ -threshold scheme to share cryptographic key encoding data
  - Based on Lagrange polynomials
  - Idea: take polynomial  $p(x)$  of degree  $t-1$ , set constant term ( $p(0)$ ) to key
  - Compute value of  $p$  at  $n$  points, *excluding*  $x = 0$
  - By algebra, need values of  $p$  at any  $t$  distinct points to derive polynomial, and hence constant term (key)

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## Key Points

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- Access control mechanisms provide controls for users accessing files
- Many different forms
  - ACLs, capabilities, locks and keys
    - Type checking too
  - ~~Ring-based mechanisms (Mandatory)~~
  - ~~PACLs (ORCON)~~

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