

Wireless Security gets Physical

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Secure Localization in Wireless Networks

Importance of Correct Location Information

- Safety applications (traffic monitoring/crash prevention)
- Secure Data Harvesting
- Location-based Access Control (to facilities)
- Tracking of valuables (cargo, inventory, ...)
- Protection of critical infrastructures
- Emergency and rescue operations
- ...
- Secure Networking
- ...

Localization Systems

Satellite (Galileo, GPS, Glonass, Beidou)

- global (outdoor) localization, accuracy $<3\text{m}$
- applications: navigation, cargo tracking, ...

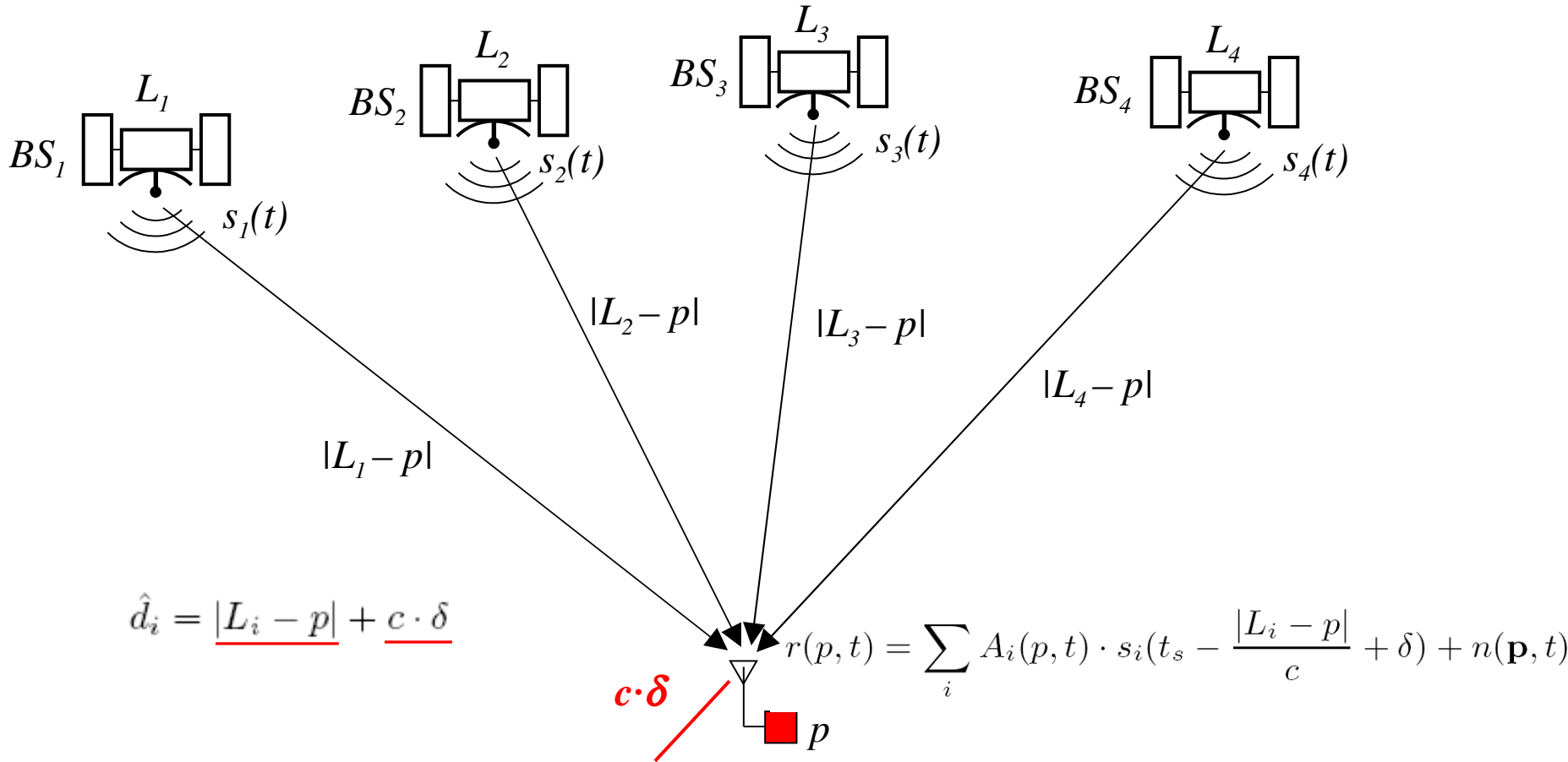
Terrestrial localization systems

- indoor localization, accuracy $1\text{cm}-1\text{m}$
- applications: inventory control, access control, protection of critical infrastructures ...
- commercial: Aer Scout (RSS/TDOA), Ekahau, Verichip (TDOA), Wherify (RSS), Multispectral (TOA/TDOA, UWB), academic: Active Bat, Cricket (TOA/TDOA, US), Active Badge (IR), RADAR, SpotON, Nibble (RSS, Location Fingerprinting), ...

Localization for multi-hop (ad-hoc and sensor) networks

- applications: data harvesting/aggregation, coordinated sensing/actuation, ...
- academic: Convex (Doherty), Angle of Arrival (Niculescu), Beacons (Savvides), Landmarks (Bulusu), Crickets, Interferometric (Maroti), GPS-free (Capkun), ...

GPS/Galileo (Broadcast ToA Localization)

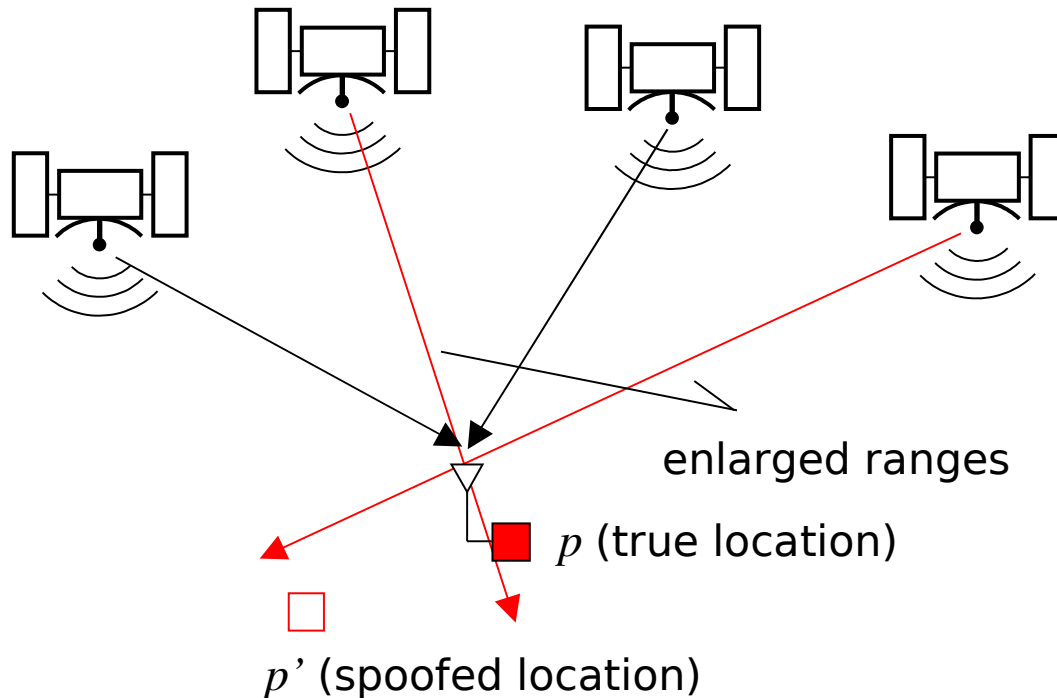
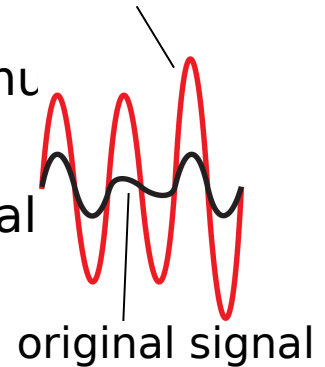


$$\begin{aligned}
 (t_r^1 - t_s) \cdot c &= |L_1 - p| + c \cdot \delta \\
 (t_r^2 - t_s) \cdot c &= |L_2 - p| + c \cdot \delta \\
 (t_r^3 - t_s) \cdot c &= |L_3 - p| + c \cdot \delta \\
 (t_r^4 - t_s) \cdot c &= |L_4 - p| + c \cdot \delta
 \end{aligned}$$

Attacks on GPS: Location Spoofing

- Range manipulation: signal delay, re(p)lay, jamming (listen/insert)
 - modifies the computed location of the device
- Signal overshadowing
 - With signals from a different location (p') or with GPS simu
 - GPS signal weak at surface ($10^{-15}W$)
 - The fake (stronger) signal overshadows the original signal
 - The original signal appears as noise in the fake signal

attacker's signal

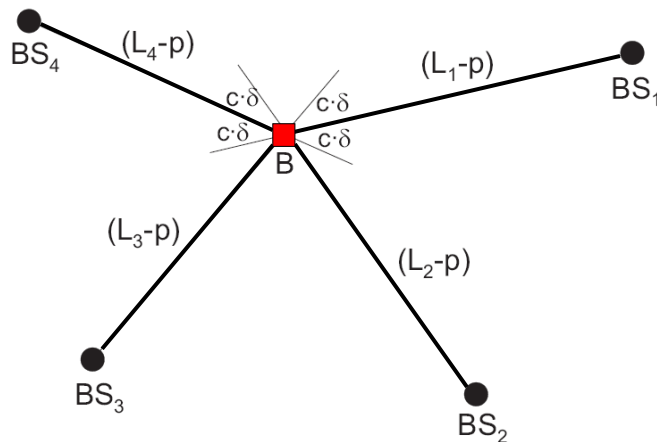


Examples of Documented Attacks on GPS

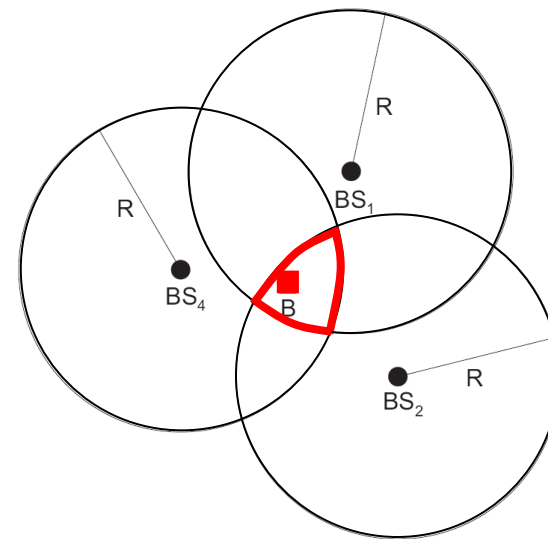
- Location spoofing through signal overshadowing
 - 1999, Los Alamos NL report: Cargo trucks stolen in Russia using GPS device spoofing
- Jamming
 - 2000, The Sunday Times “French secret service jams US and UK tank GPS devices in Greece”
 - War in Iraq, US army GPS jammed by Iraqi forces
- ...
- DoS
 - 2007, CNN: “Chinese test missile obliterates satellite”, “Experts: China now may have the ability to knock-out US GPS and spy satellites”
- ...

(All) Localization Systems Affected

- Time-of-Arrival (TOA) broadcast systems (GPS,...)
- (Round trip) Time-of-Arrival Systems (US and RF-based)
- Time-Difference-of-Arrival (TDOA) Systems
- Beacon-based systems (e.g., for sensor and WiFi networks)
- RSSI-based systems
- US-based systems



TOA LOCALIZATION



BEACON-BASED LOCALIZATION

Why traditional security primitives do not help?

- Confidentiality (using e.g., Encryption)
 - signals are being replayed, delayed, jammed
 - message content is not of relevance for the attacker
- Authentication (using e.g., digital signatures, MACs ...)
 - signals are being replayed, delayed, jammed
 - message origin remains the same (BS)
- We need new security primitives, since attacker
 - Modifies the **time of signal arrival** and/or
 - Modifies **signal characteristics** (e.g., RSSI) and/or
 - **Introduces/removes signals** at/from locations

Vulnerabilities of positioning systems

Measurements

- RF Time of Arrival (TOA)
- Ultrasonic TOA
- Received signal strength (RSS)
- Doppler
- Angle of Arrival (AOA)
- Infrared (proximity)
- Image processing
- ...

Algorithms/techniques

- Multilateration
- Time Difference of Arrival (TDOA)
- FDOA (differential Doppler)
- (Rotating) directional antennas
- Interferometric localization
- Location fingerprinting
- ...

Vulnerabilities

- Signal strength manipulations
- TOA manipulation (pulse-delay)
- TDOA manipulation (e.g., directional antennas)
- FOA manipulation
- Signal overshadowing
- Signal annihilation
- Signal amplification
- Jamming
- Direction manipulation
- ...
- Device compromise
- Collusion/cloning
- ...

Secure localization

User's perspective: to obtain a correct information about its own location

Infrastructure perspective: to obtain a correct information about the location of a device

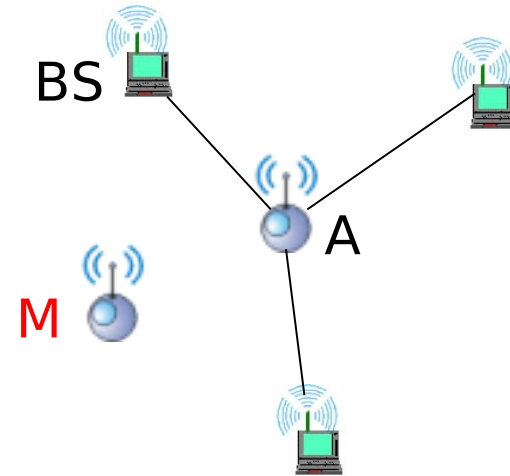
Secure localization goals

- Compute the correct location **of a trusted device** in the presence of adversaries
- Compute the correct location **of an untrusted device** (*that wants to be localized, e.g., for access*)

Two scenarios

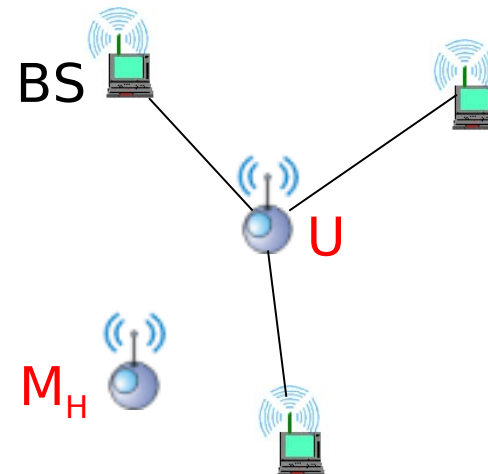
trusted device (A)

- trusted user and/or hardware
- *attacks: external (M)*



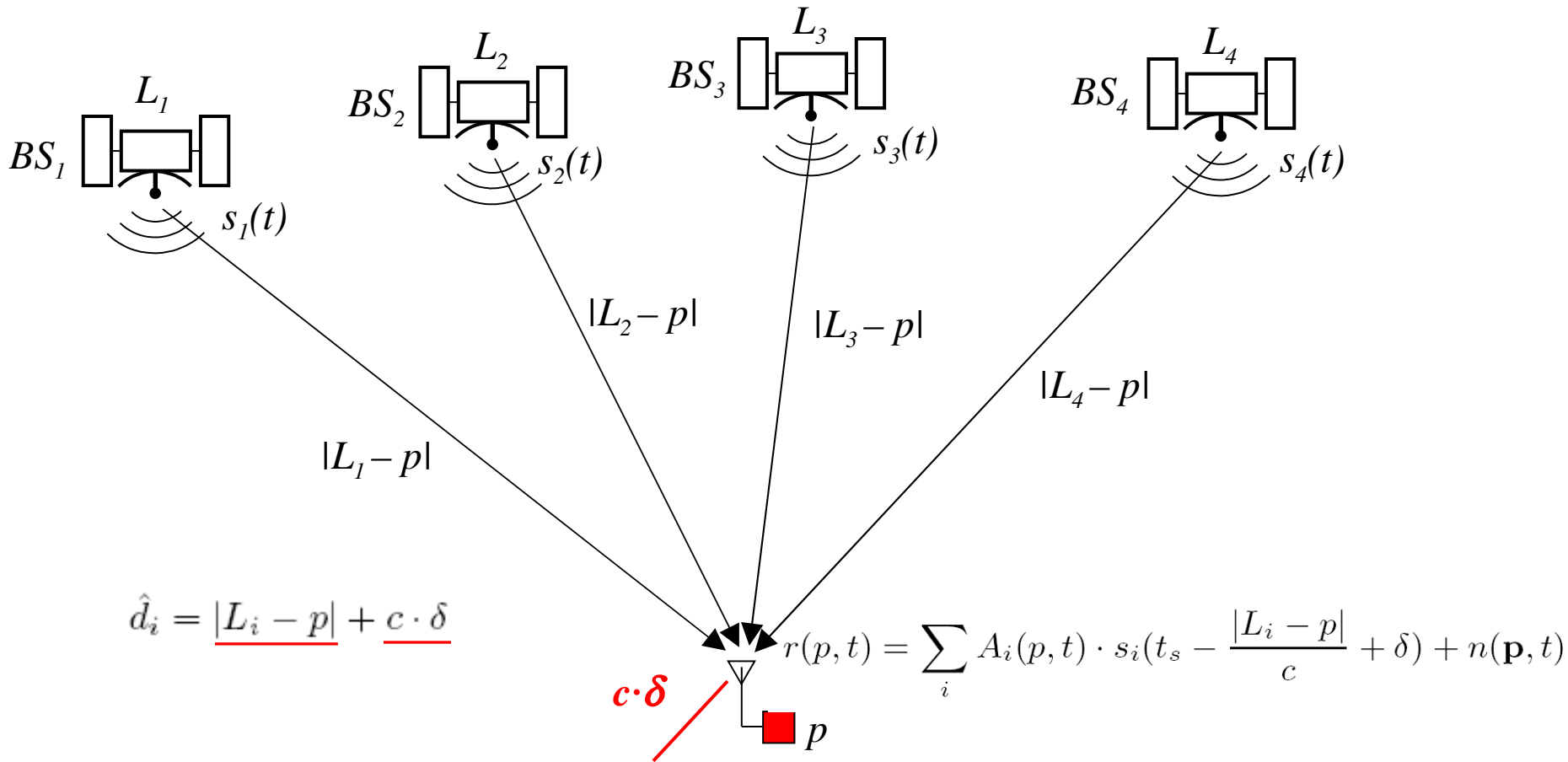
untrusted device (U)

- no trust in user or in hardware
- *attacks: external and internal*



Securing Asymmetric Localization Systems [Kuhn, 2004]

GPS/Galileo (Broadcast ToA Localization)



$$\hat{d}_i = \underline{|L_i - p|} + \underline{c \cdot \delta}$$

- $(t_r^1 - t_s) \cdot c = |L_1 - p| + c \cdot \delta$
- $(t_r^2 - t_s) \cdot c = |L_2 - p| + c \cdot \delta$
- $(t_r^3 - t_s) \cdot c = |L_3 - p| + c \cdot \delta$
- $(t_r^4 - t_s) \cdot c = |L_4 - p| + c \cdot \delta$

GPS vulnerabilities

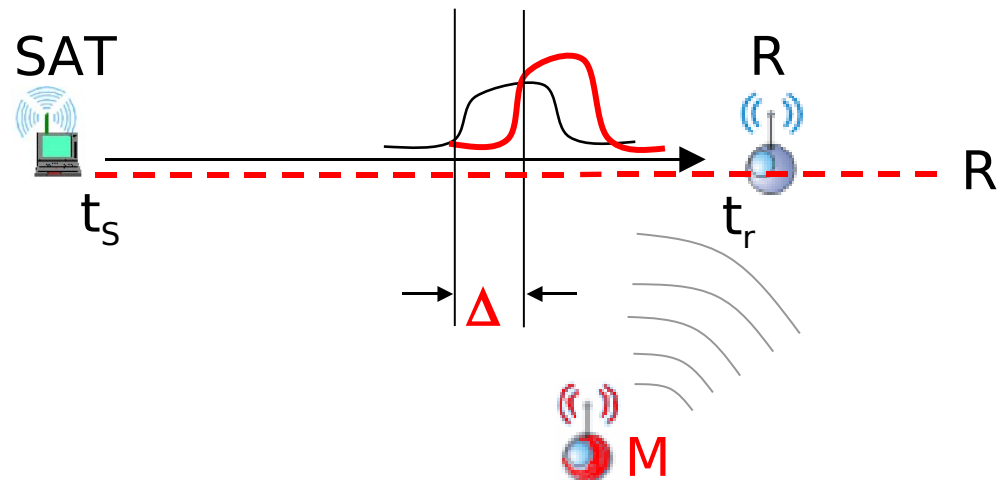
$$(t_r^1 - t_s) \cdot c = |L_1 - p| + c \cdot \delta + \Delta$$

$$(t_r^2 - t_s) \cdot c = |L_2 - p| + c \cdot \delta$$

$$(t_r^3 - t_s) \cdot c = |L_3 - p| + c \cdot \delta$$

$$(t_r^4 - t_s) \cdot c = |L_4 - p| + c \cdot \delta$$

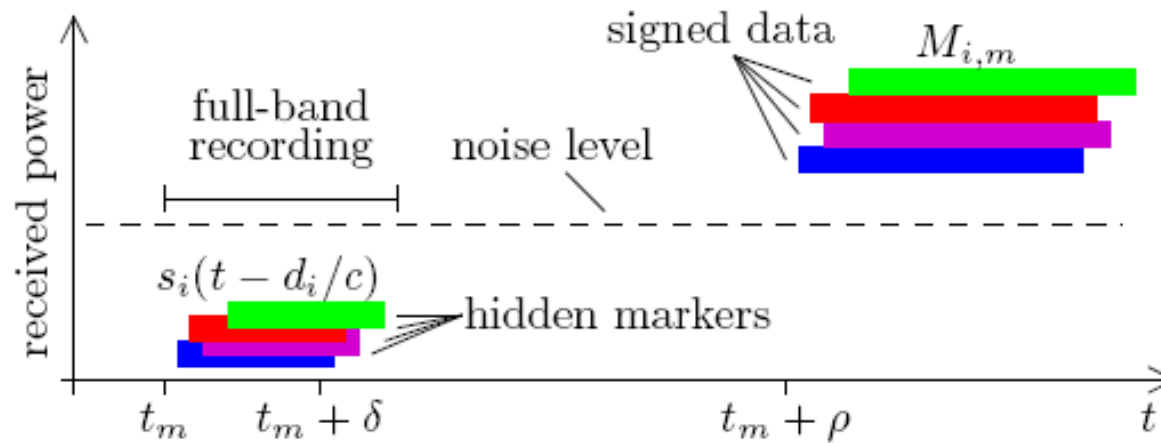
$$\hat{d}_i = |L_i - p| + c \cdot \delta \quad \Rightarrow \quad \hat{d}_i = |L_i - p| - c \cdot \delta + c \cdot \Delta_i$$



Main Idea

- Devices hold satellite public keys
- At time t , a satellite uses a **secret code** to spread the navigation signal
- The receiver uses a broadband receiver to receive the whole signal band (receiver does not know the de-spreading code yet)
- At time $t + \Delta t$, the satellite discloses its secret code, signed with its private key

Securing GPS (Kuhn, 2004)



$$\hat{d}_i = |L_i - p| + c \cdot \delta \quad \Rightarrow \quad \hat{d}_i = |L_i - p| - c \cdot \delta + c \cdot \Delta_i$$

$$(t_r^1 - t_s) \cdot c = |L_1 - p| + c \cdot \delta + \Delta$$

$$(t_r^2 - t_s) \cdot c = |L_2 - p| + c \cdot \delta + \Delta$$

$$(t_r^3 - t_s) \cdot c = |L_3 - p| + c \cdot \delta + \Delta$$

$$(t_r^4 - t_s) \cdot c = |L_4 - p| + c \cdot \delta + \Delta$$

Short Analysis

- Prevents a replay of individual satellite signals
- Does not prevent replay of aggregated navigation signals

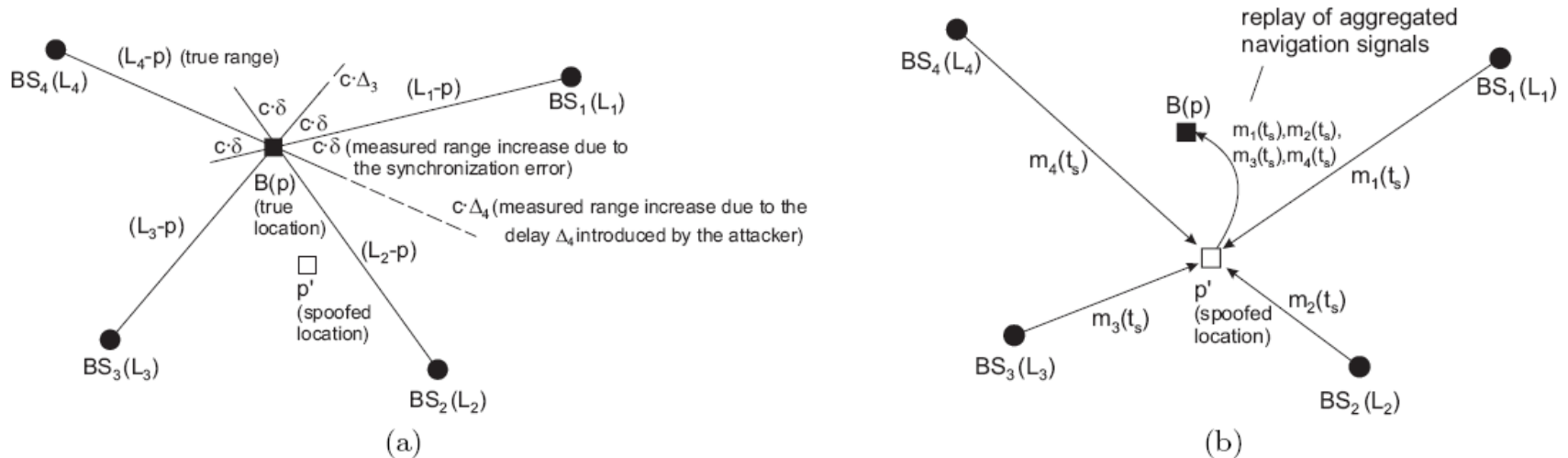
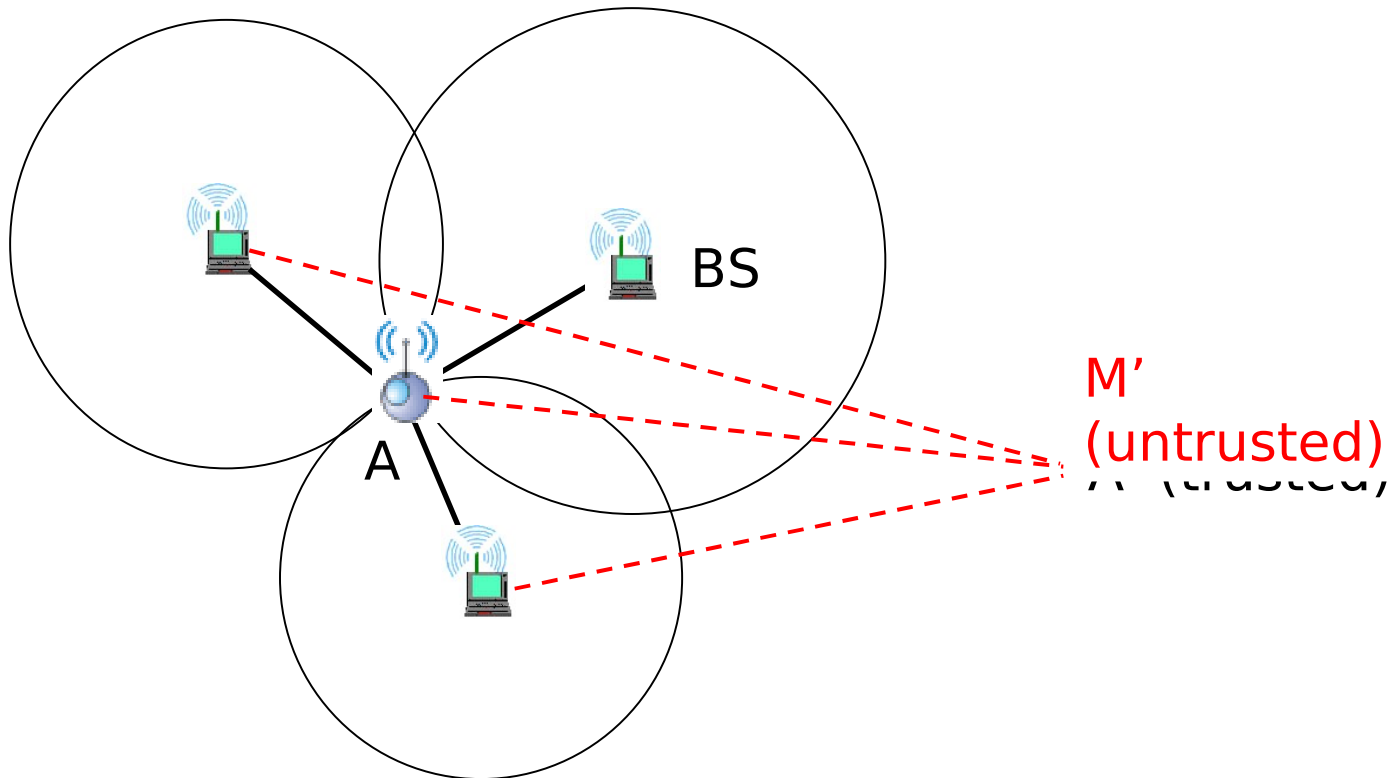
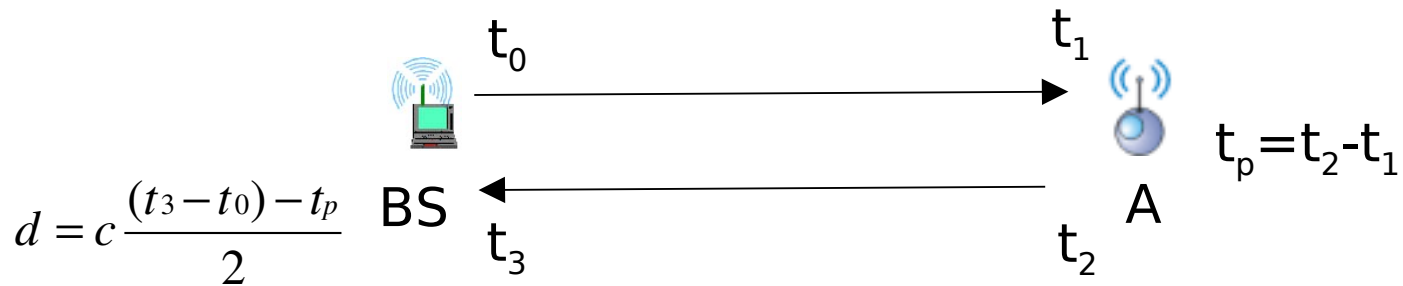


Figure 3. Examples of attacks on localization: (a) Pulse-delay attack. Navigation messages are delayed (i.e., by Δ_3 and Δ_4) by the attacker, causing an increase of measured ranges and the computation of a spoofed location p' by the device B ; (b) Replay of aggregated navigation signals. Navigation messages from location p' are relayed to the device B (at location p), which then believes that it is located at p' .

Verifiable Multilateration [Capkun, Hubaux, 2004]

Multilateration

Ranging: time of arrival (TOA) with radio signals



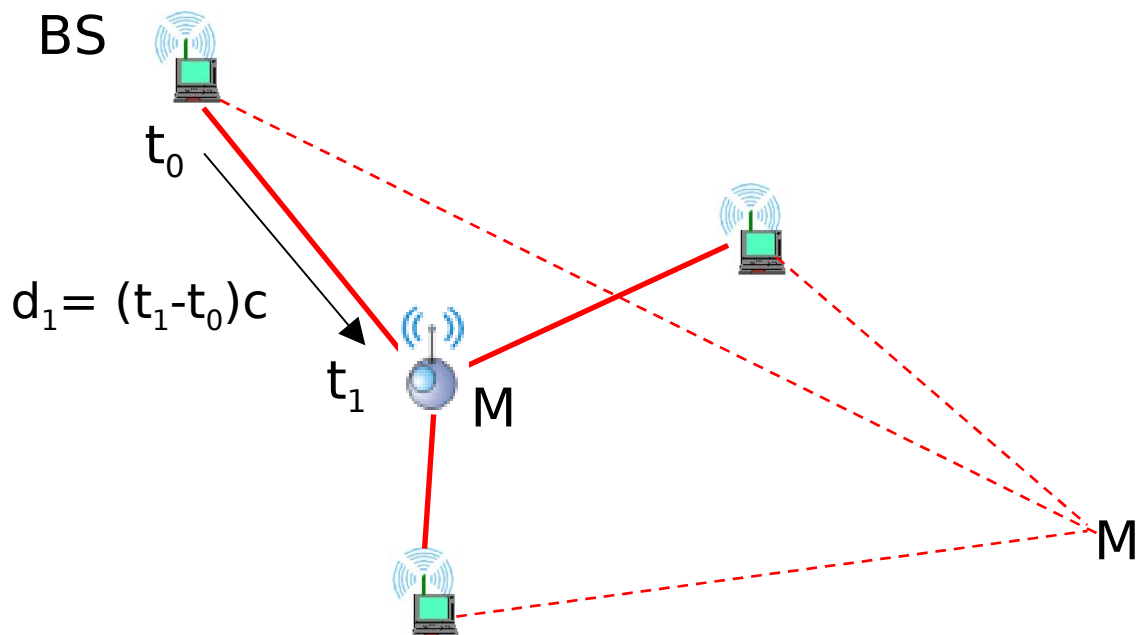
Attacks on TOA Multilateration

Untrusted device (M)

- distance enlargement/reduction
(reporting false pulse reception time (t_1))

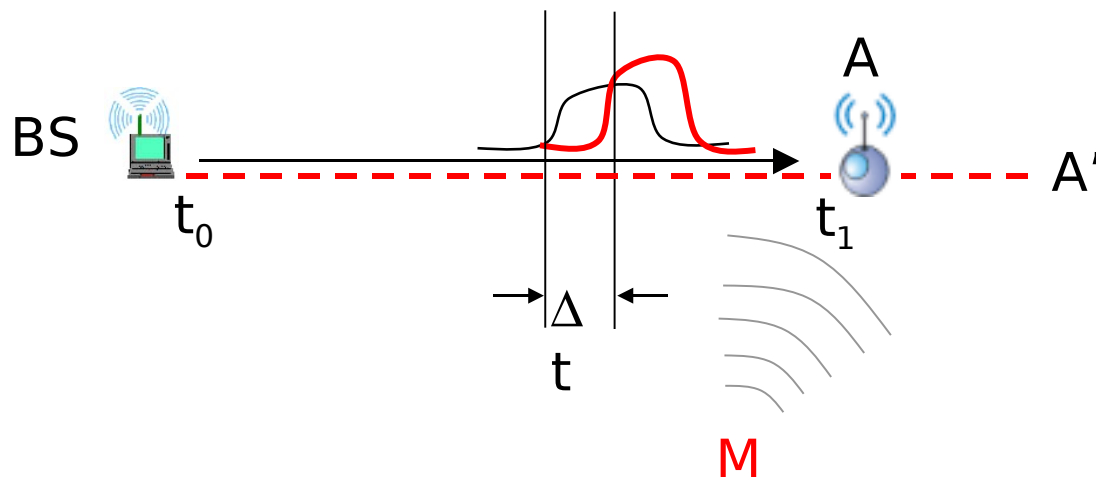
External attacks

- distance reduction/enlargement
(pulse-delay, signal overshadowing, signal amplification, signal annihilation, replays)



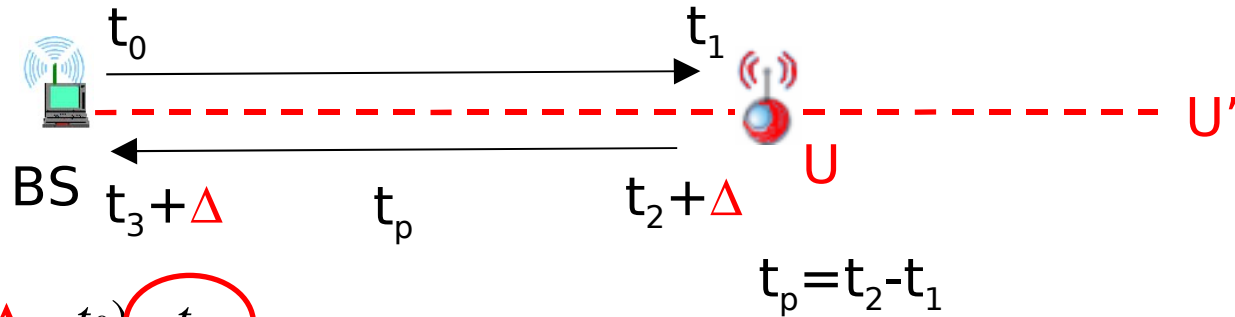
External attacks

- distance **enlargement**
 - pulse-delay, overshadowing, signal amplification, annihilation
 - example: range pull-out (radar anti-detection technique)
- distance **reduction**
 - early replays (predictable loc. signals, no freshness)
 - example: GPS signal overshadowing, radar range pull-in



Untrusted device (internal attacks)

Internal pulse-delay attack (untrusted node):



$$d = c \frac{(t_3 + \Delta - t_0) - t_p}{2}$$

U enlarges the measured distance by delaying the response by Δ .

U cannot reduce the measured distance

- iff t_p is upper bounded by a small constant ε (distance-bounding*)

Preventing distance reduction: external attacks

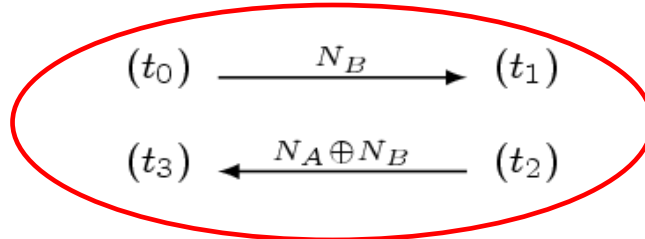
- enforcing device (user) authentication and freshness
- making localization signals unpredictable for the attacker



Pick $N_B \in_U \{0, 1\}^k$

Pick $N_A \in_U \{0, 1\}^k$
 $(c, d) \leftarrow \text{commit}(N_A)$

\xleftarrow{c}



N_B and $N_A \oplus N_B$ are unpredictable for the adversary

$m = \{d, N_A, N_B, A, B, t_1, t_2\}$
 $M \leftarrow \text{MAC}_K\{m\}$

$\xleftarrow{m, M}$

$$d = v(t_3 - t_0 - t_p) / 2$$

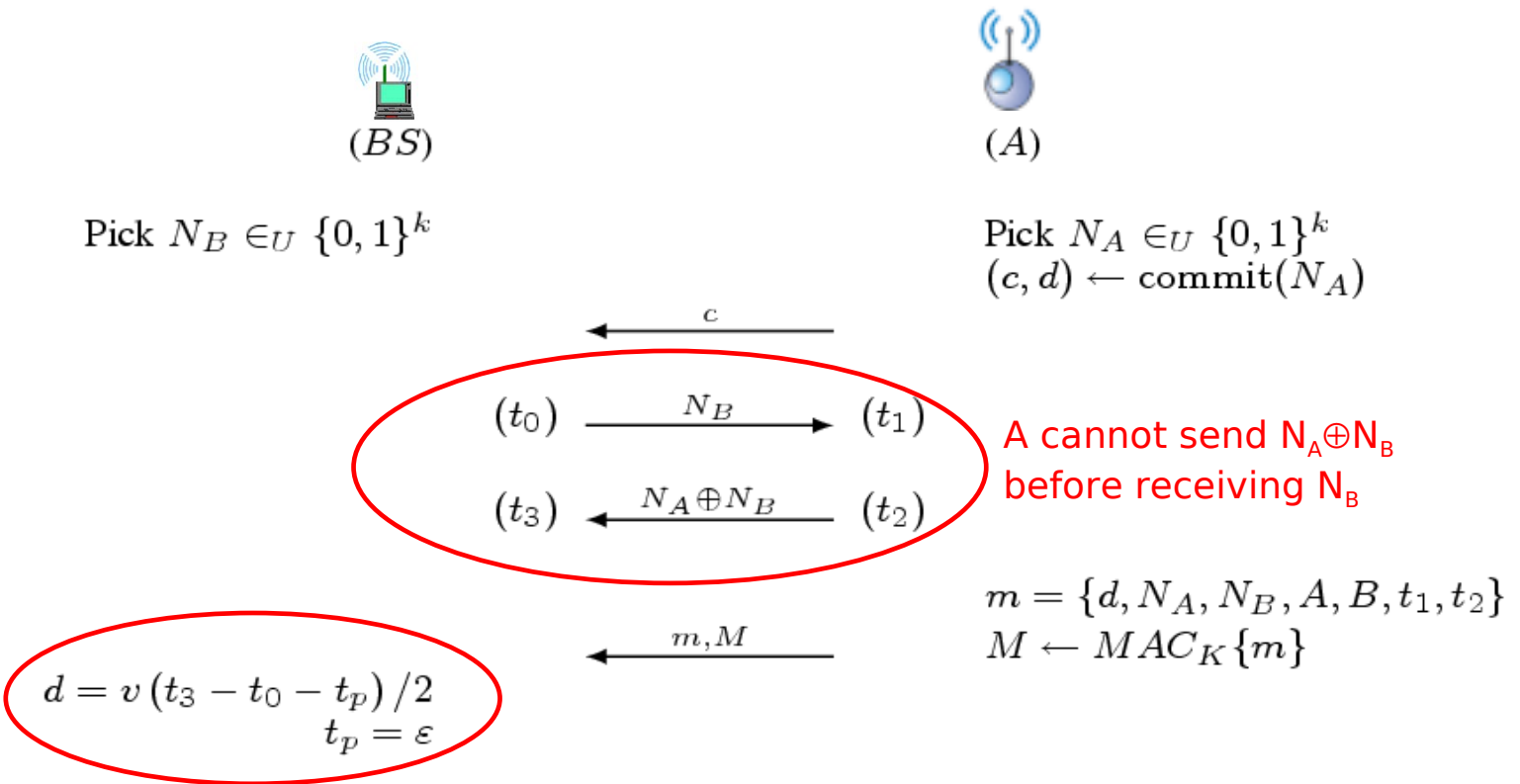
$$t_p = t_2 - t_1$$

we still need to trust A to report correct processing time t_p

authenticated ranging protocol

Preventing distance reduction: **internal (and external) attacks**

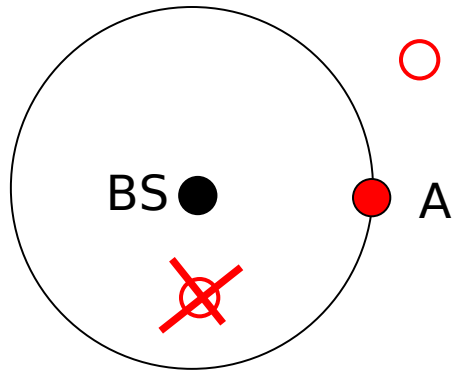
- enforcing device (user) authentication and freshness
- making localization signals unpredictable**
- enforcing bounds on processing time**



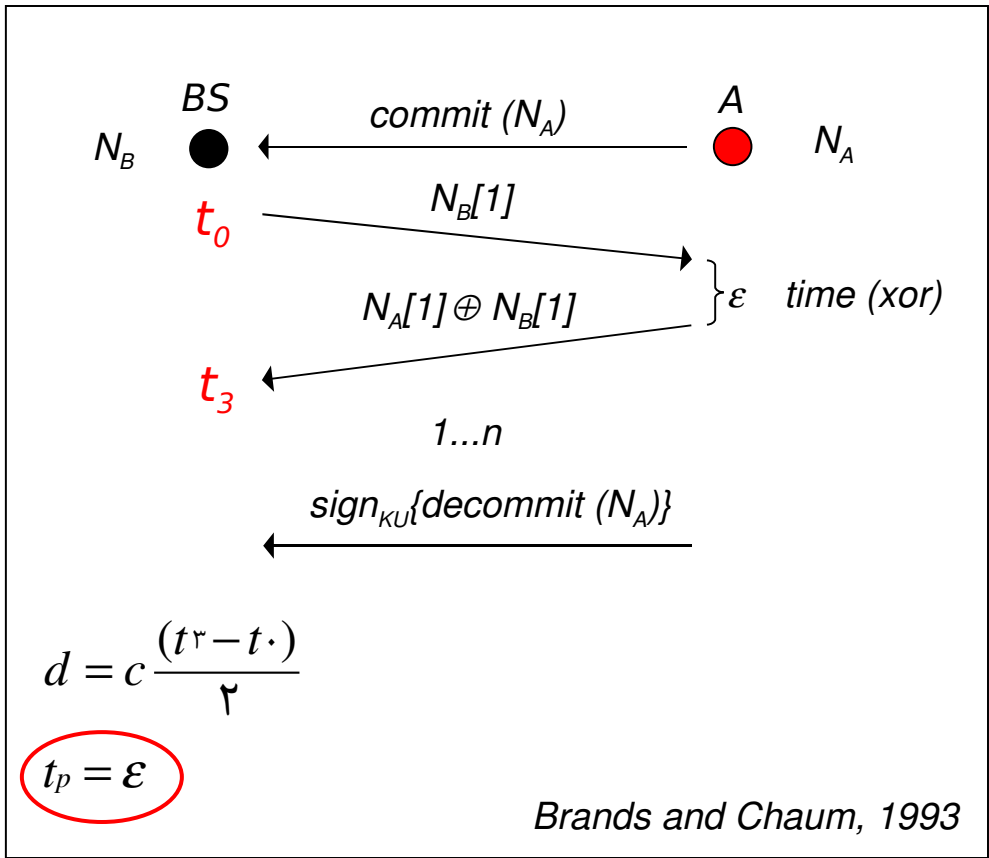
A's processing time is **distance-bounding protocol***
 upper-bounded by an ϵ delay

*Brands and Chaum, 1993

Example: Distance bounding (Verification)



A node cannot pretend to be closer than it really is, only further !!!



Many variants and implementations followed.

Summary: prevention of attacks on RF ranging

External attacks

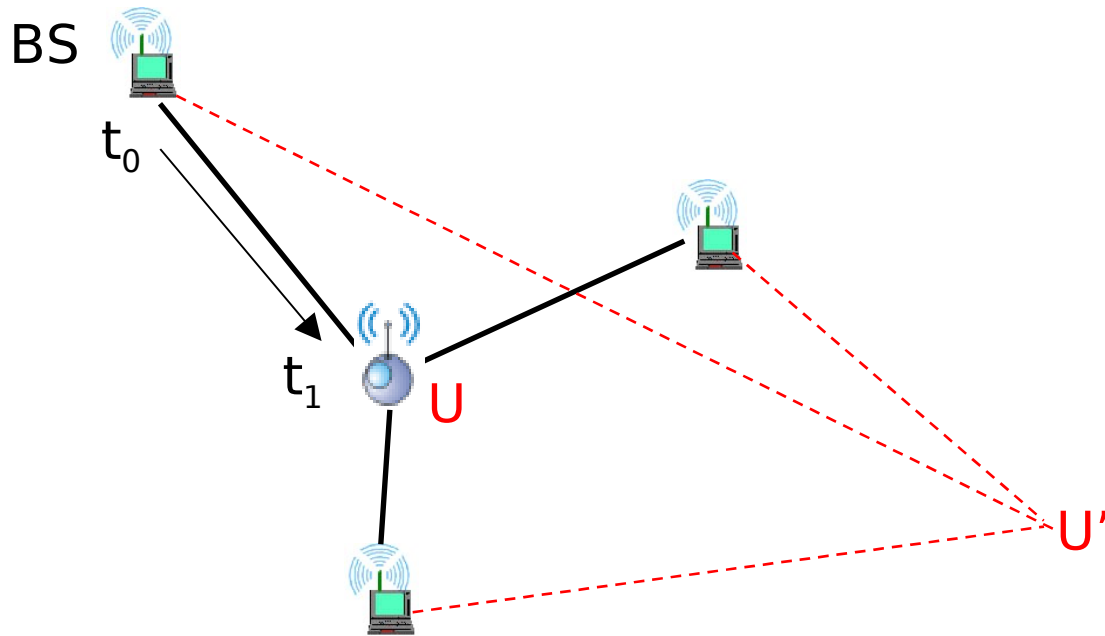
- Distance enlargement is *hard* to detect
 - a sophisticated attacker can *always* jam-and-replay, perform overshadowing, ...
- Distance reduction is *easy* to prevent
 - the signal travels at a speed of light and cannot be made to propagate faster
 - replays can be prevented with authentication and freshness

Untrusted device

- Distance enlargement is *hard* to detect
 - an untrusted device can always delay responses, report false reception times
- Distance reduction *can be prevented*
 - distance bounding protocols

Summary of attacks

- distance enlargement is possible
 - external attacker
 - untrusted node
- reduction is prevented (distance bounding)

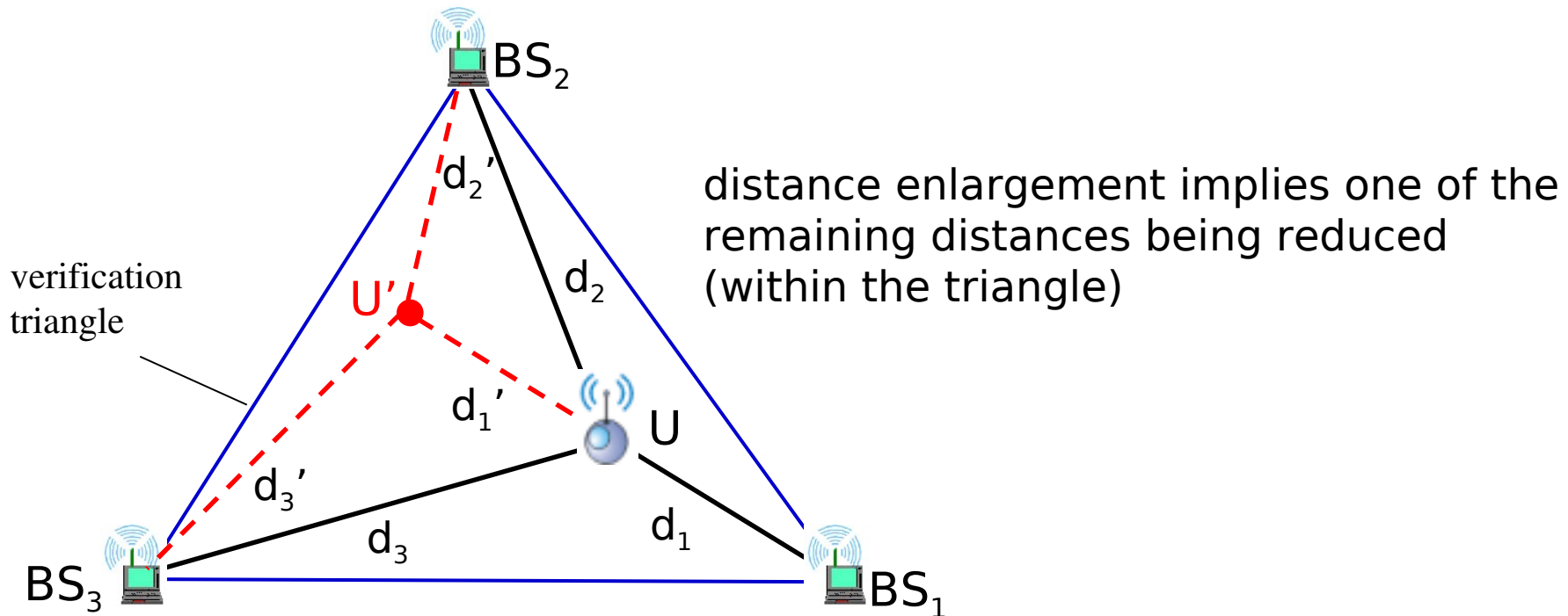


the attacker can still fake its location by only enlarging distances

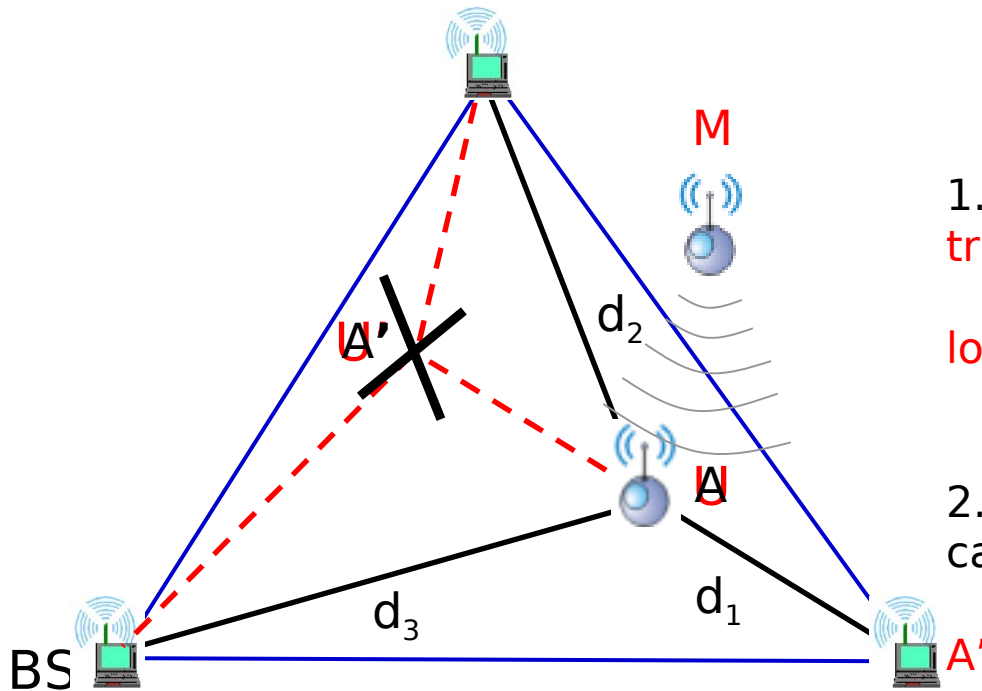
[VM] Verifiable Multilateration

Three simple steps:

1. “Form a triangle” of BSs with known locations
2. Compute the location of a device (multilateration)
3. If the computed location is in the triangle => it is valid (not faked or spoofed)

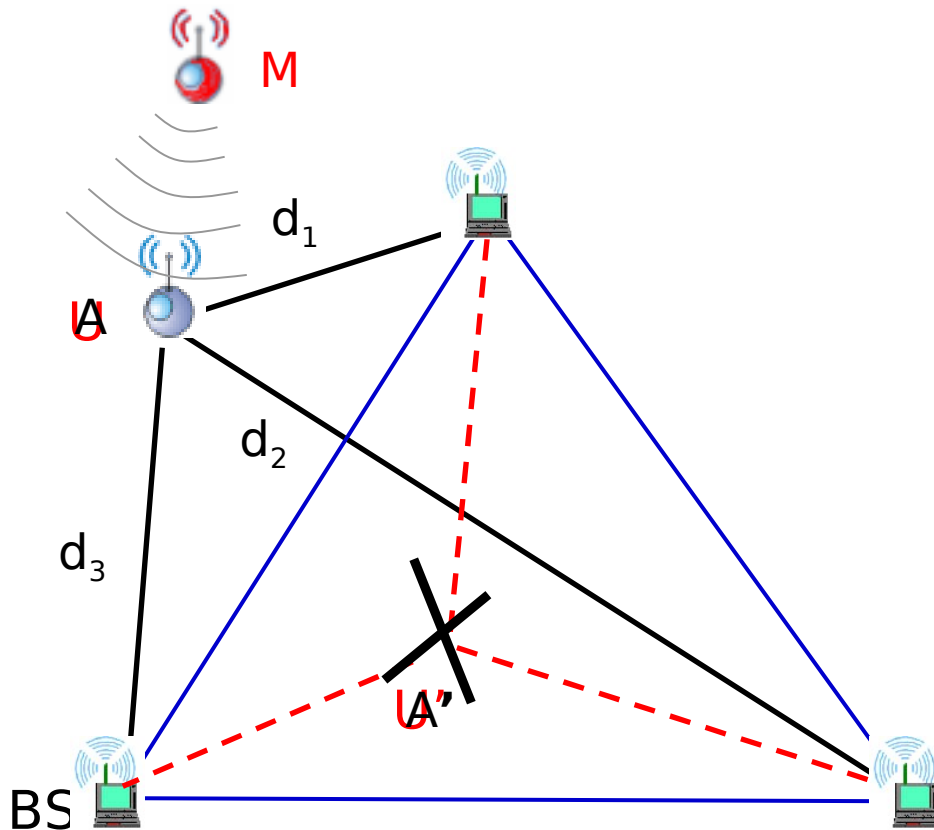


[VM] properties (1&2)



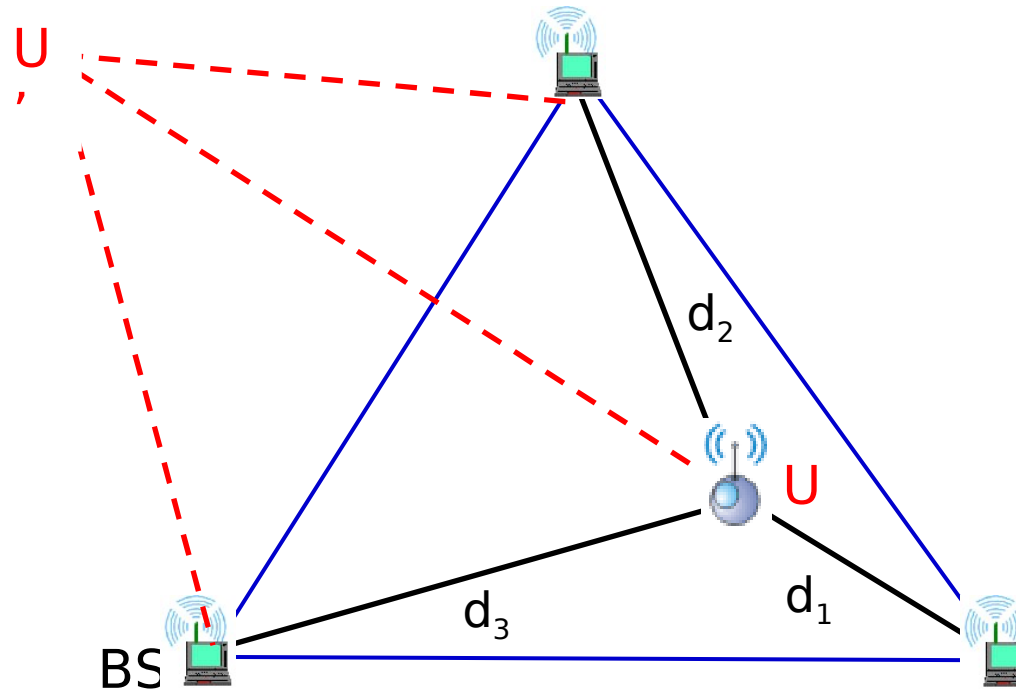
1. an untrusted device U within a triangle cannot pretend to be at any other location U' within the triangle
2. a trusted device A within a triangle cannot be spoofed to be at any other location within the triangle

[VM] properties (3&4)



3. an untrusted device U outside a triangle cannot pretend to be at any location U' within the triangle
4. a trusted device A outside a triangle cannot be spoofed to be at any location A' within the triangle

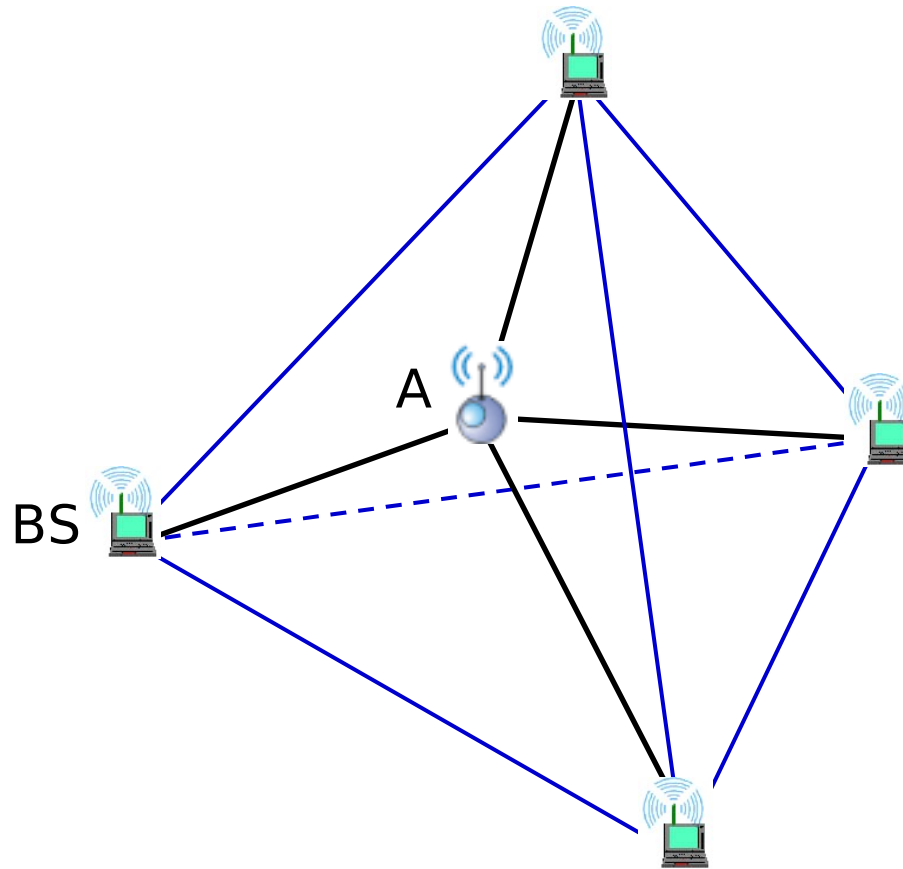
[VM] 'Moving' out of the triangle



No incentives.

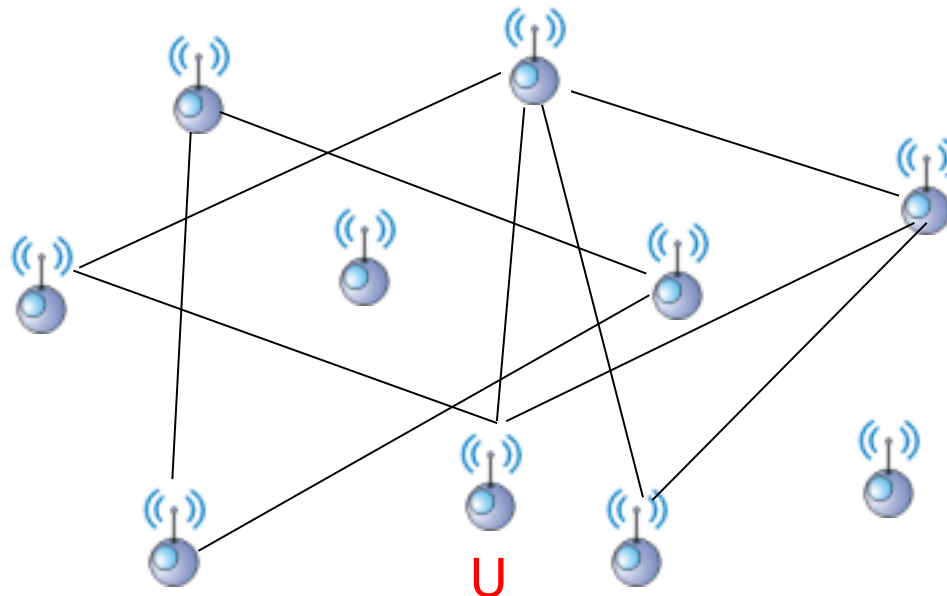
[VM] properties (3D)

- naturally extends to 3-D (ceiling and floor installations indoors)



[VM] More on verifiable multilateration

- Taking into account ranging errors
 - security implications of error estimation
 - GDOP
- Application to sensor networks
 - infrastructure-based
 - distributed
- Extending the same principle to TDOA
 - single distance bounding + synchronized base stations
- Privacy implications (rogue base stations)
- Attacker Collusion



Distance-Bounding

Proposals

- Brands-Chaum [93]
- Capkun-Buttayan-Hubaux [2003], mutual DB
- Sastry-Shankar-Wagner [2003], ultrasonic DB
- Hancke-Kuhn [2005], RFID DB, robustness to message losses
- Capkun-Hubaux [2006]. authenticated ranging
- Singlee-Preneel [2007], mutual, robust to losses
- Rasmussen-Capkun [2008], location-private

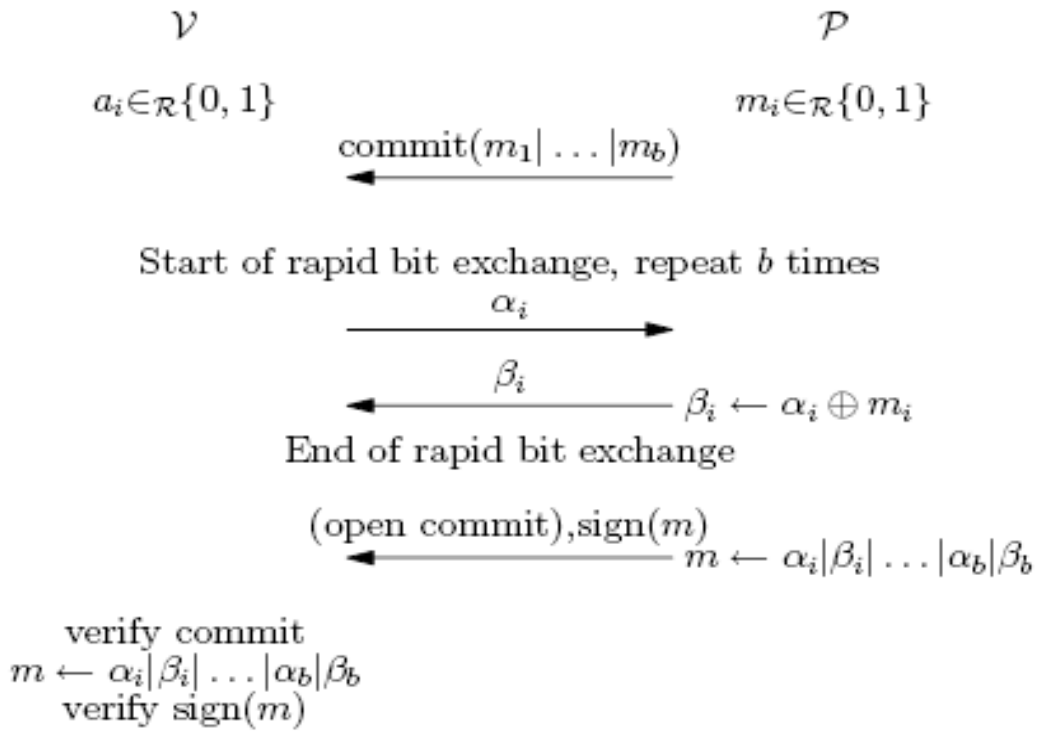
Analysis/Attacks:

- Clulow, Hancke, Kuhn [2006/2008], attacks
- Sedighpour et al [2005], demo of attacks on ultrasonic DB/AR

Implementations:

- Drimer, Murdoch [2007], wired implementation
- Munilla et al. [2006], wireless, 150m acc.
- Reid et al. [2007], wireless, 40m acc.
- Tippenhauer-Capkun [2008], wireless, auth. ranging, 15cm acc.

DB [Brands-Chaum 2003]



(a) Distance bounding

Mutually Authenticated DB

[Capkun-Buttyan-Hubaux 03]

— initialization phase —

generate random numbers $r \in \{0, 1\}^\ell$, $r' \in \{0, 1\}^{\ell'}$
 compute commitment $c_u = H(r|r')$

generate random numbers $s \in \{0, 1\}^\ell$, $s' \in \{0, 1\}^{\ell'}$
 compute commitment $c_v = H(s|s')$

$\xrightarrow{c_u}$
 $\xleftarrow{c_v}$

— distance-bounding phase —

the bits of r are r_1, r_2, \dots, r_ℓ

the bits of s are s_1, s_2, \dots, s_ℓ

$\alpha_1 = r_1$ $\xrightarrow{\alpha_1}$

$\xleftarrow{\beta_1}$ $\beta_1 = s_1 \oplus \alpha_1$

...

$\alpha_i = r_i \oplus \beta_{i-1}$ $\xrightarrow{\alpha_i}$ measure delay between β_{i-1} and α_i

measure delay between α_i and β_i $\xleftarrow{\beta_i}$ $\beta_i = s_i \oplus \alpha_i$

...

$\alpha_\ell = r_\ell \oplus \beta_{\ell-1}$ $\xrightarrow{\alpha_\ell}$ measure delay between $\beta_{\ell-1}$ and α_ℓ

measure delay between α_ℓ and β_ℓ $\xleftarrow{\beta_\ell}$ $\beta_\ell = s_\ell \oplus \alpha_\ell$

— authentication phase —

$s_i = \alpha_i \oplus \beta_i$ ($i = 1, \dots, \ell$)
 $\mu_u = \text{mac}_{k_{uv}}(u|v|r_1|s_1|\dots|r_\ell|s_\ell)$

$r_1 = \alpha_1$ and $r_i = \alpha_i \oplus \beta_{i-1}$ ($i = 2, \dots, \ell$)
 $\mu_v = \text{mac}_{k_{uv}}(v|u|s_1|r_1|\dots|s_\ell|r_\ell)$

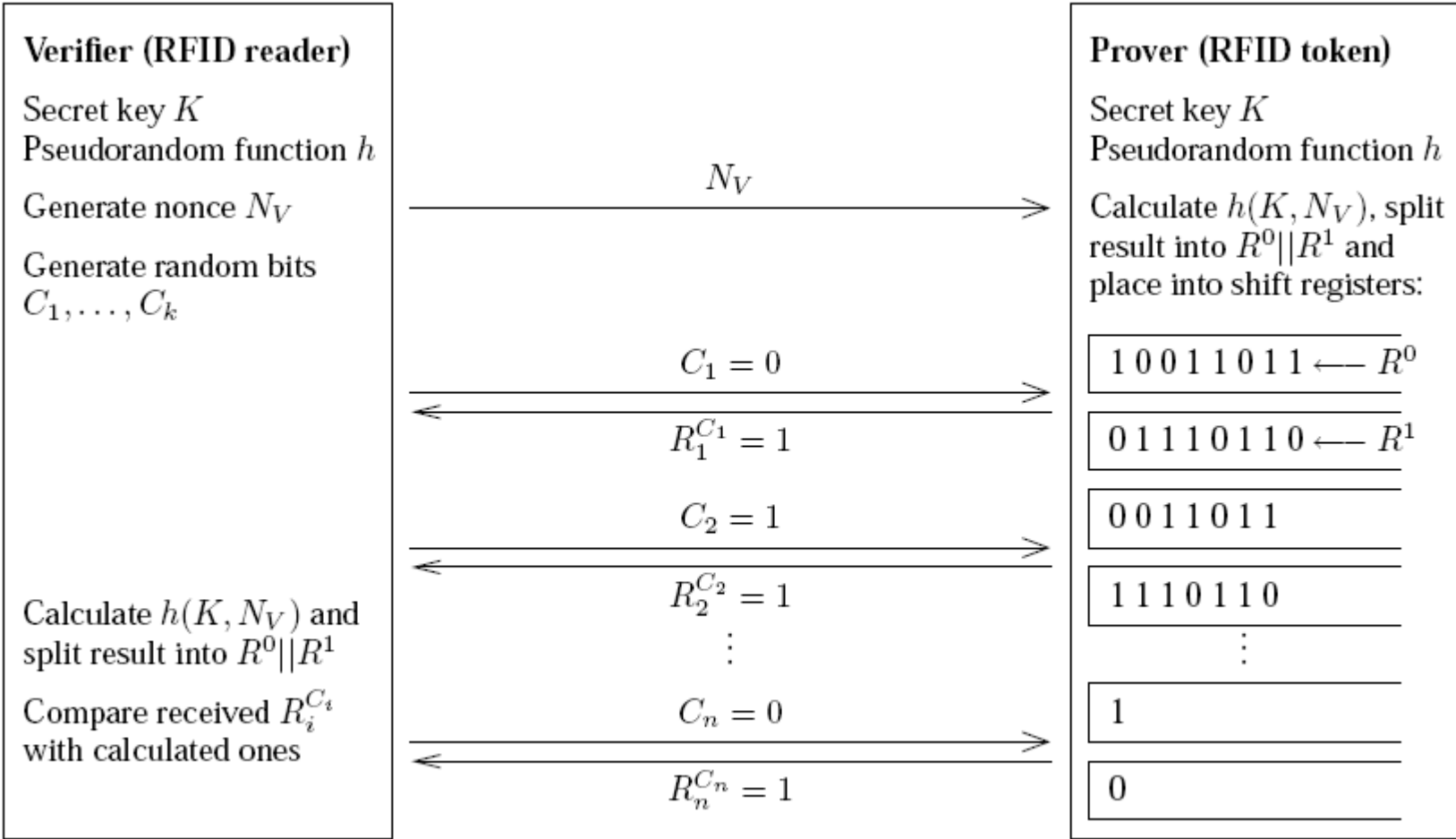
$\xrightarrow{r'|\mu_u}$

$\xleftarrow{s'|\mu_v}$

verify c_v and μ_v

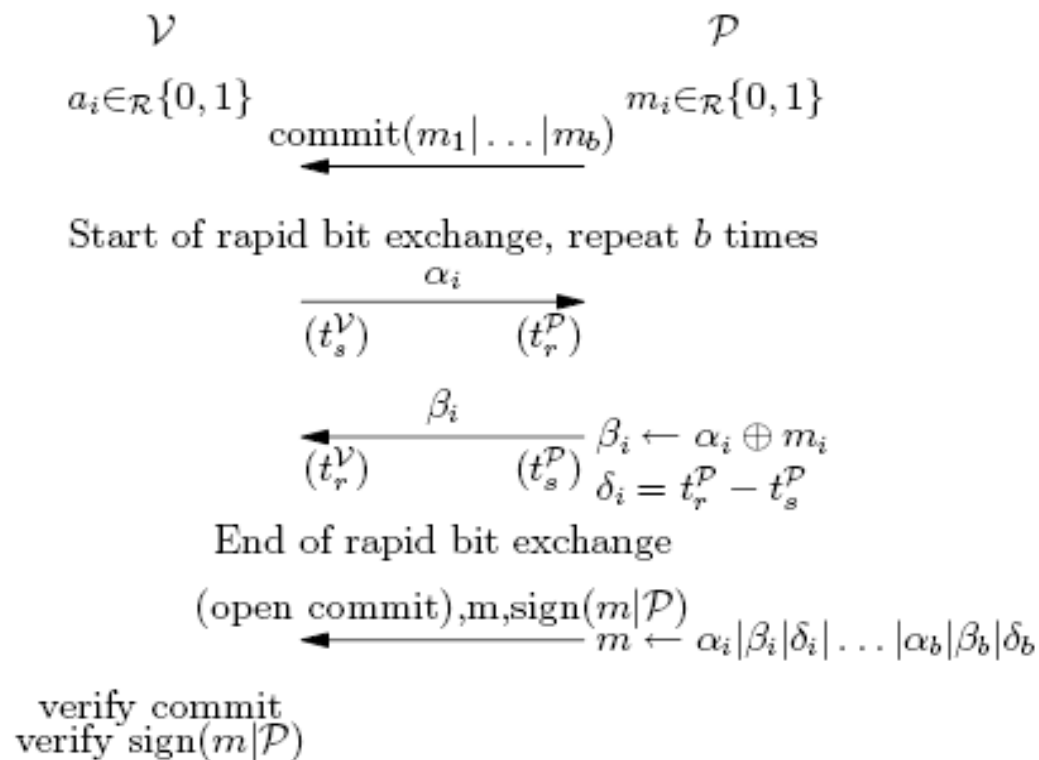
verify c_u and μ_u

RFID DB [Hanke-Kuhn 05]



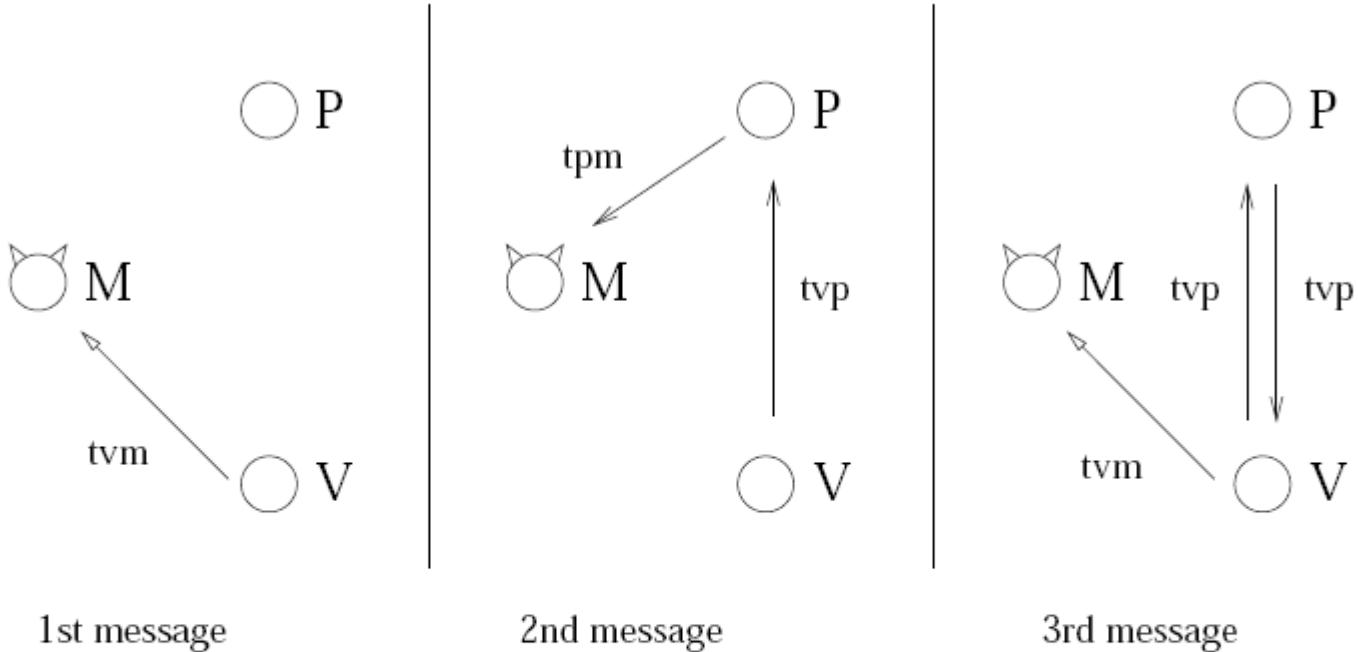
$\langle C_i \rangle = 01001100$ will return $\langle R_i^{C_i} \rangle = 11010111$

Authenticated Ranging [Capkun-Hubaux 06]



(b) Authenticated ranging

Location-Private DB [Rasmussen-Capkun 08]



$$T_0 = t_0 + t_{vm}$$

$$T_1 = t_0 + t_{vp} + \delta_p + t_{pm} \quad \Rightarrow$$

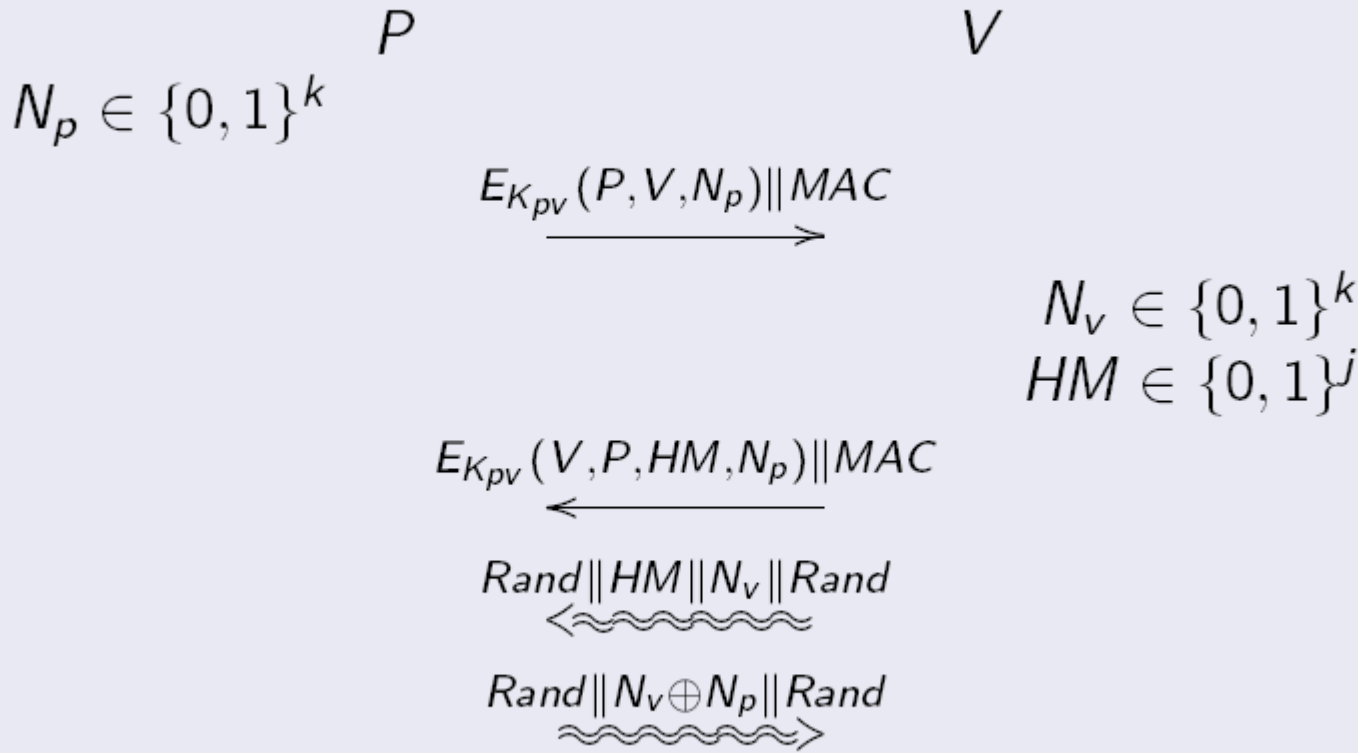
$$T_2 = t_0 + 2t_{vp} + \delta_p + \delta_v + t_{vm}$$

$$t_{vp} = \frac{(T_2 - T_0) - \delta_p - \delta_v}{2}$$

Distances leak from DB protocols

Location-Private DB [Rasmussen-Capkun 08]

Location Private Distance Bounding Protocol



VM implementation [Tippenhauer-Capkun 2008]



Features

- UWB based ToA distance measurement
- "detects leading edge of direct propagation path"
- Serial interface

VM implementation [Tippenhauer-Capkun 2008]

Technical details

- range \approx 50m LoS, 20m NLoS
- Resolution 15cm=1ns
- "mean precision less than 4 cm"
- 75 μ s antenna switching time at the prover
- pulse repetition rate 2Mp/s
- 56 μ s packet length, 14 Bytes incl. ECC
- total power: 800mW
- Main frequency range 6.1-6.6 GHz
- Based on Altera Cyclone II FPGA

VM implementation [Tippenhauer-Capkun 2008]

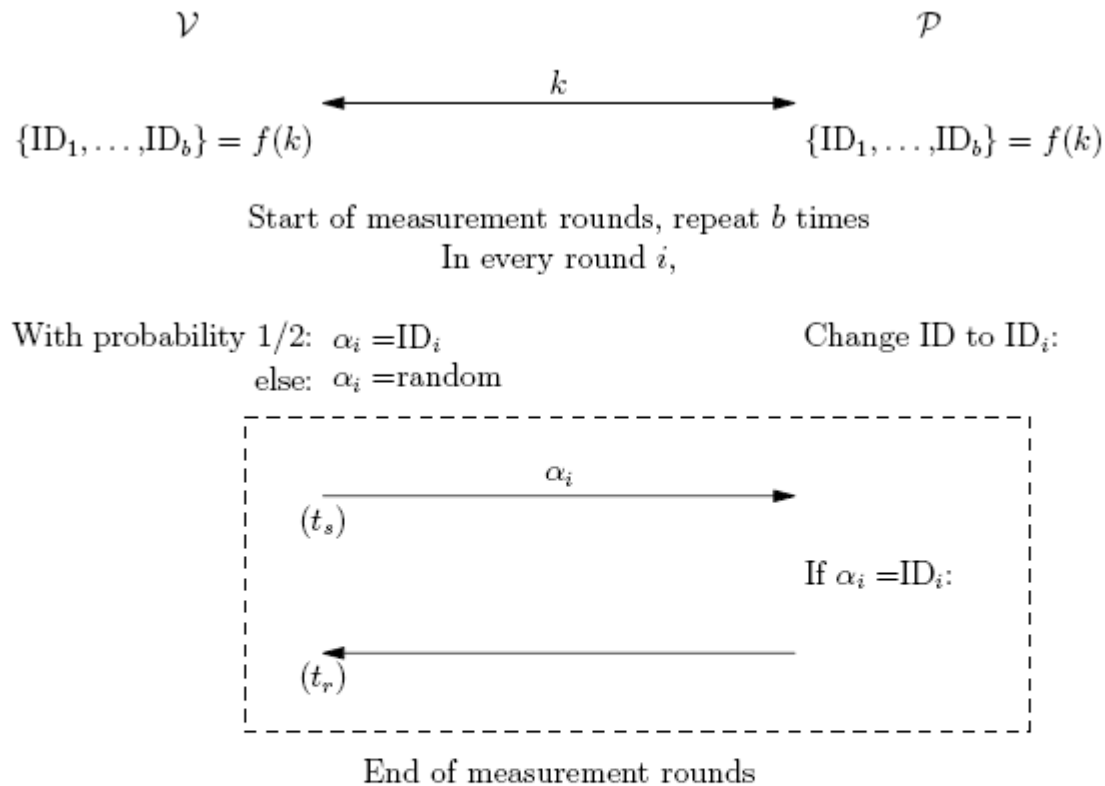
Restrictions

- No data is transmitted in the measurements
- No access control or authentication
- Some features are problematic in the security context
- No access to FPGA code
- No real documentation

Useful features

- 16 bit ID
- IDs can be changed quickly

VM implementation [Tippenhauer-Capkun 2008]



\mathcal{V} processes measurements, $\forall i \leq b$:
If $\alpha_i = \text{ID}_i$ and answer is received, use d_i provided by the device
If $\alpha_i \neq \text{ID}_i$ and answer is received, report attack
If $\alpha_i = \text{ID}_i$ and no answer is received, report loss
If $\alpha_i \neq \text{ID}_i$ and no answer is received, continue
Final distance bound: $\max(d_i)$

Some results

- Measurement results LoS/NLoS

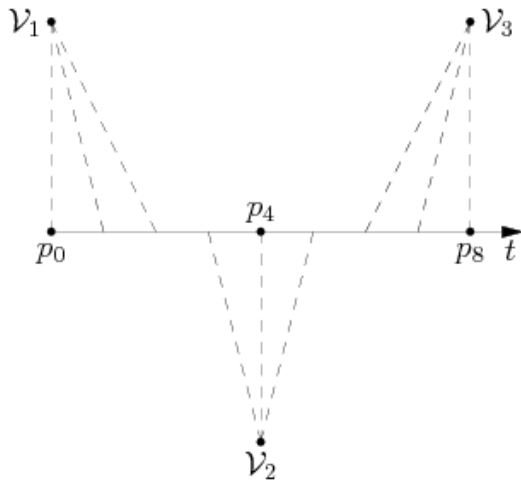
(a) LoS measurements

d in m	σ in cm	losses	$\bar{d} - d$ in cm	$d_m - d$ in cm
5	10.23	0	-5.00	9.25
10	9.60	0	8.25	30.65
15	9.05	0	17.32	36.75
20	9.66	0	24.41	38.95
25	9.54	0	31.94	48.20
30	9.97	0	39.30	58.50
35	9.31	0	44.22	65.65
40	10.23	0	289.99	304.40

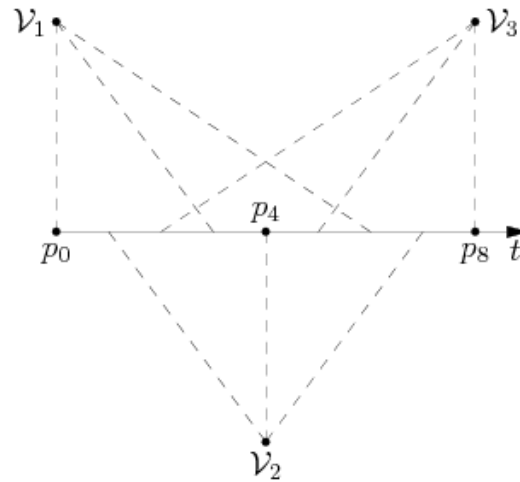
(b) NLoS measurements

d in m	σ in cm	losses	$\bar{d} - d$ in cm	$d_m - d$ in cm
5	8.64	0	40.81	57.10
10	11.54	0	63.61	82.10
15	19.46	0	105.57	132.60
20	16.37	0	123.23	158.35
25	14.92	0	148.54	177.65
30	14.41	0	120.06	147.15
35	253.33	483	240.68	722.35
40	52.78	30	448.13	527.37

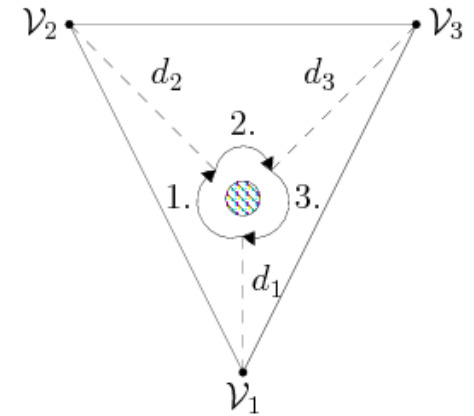
Application to Verifiable Multilateration



(a) Sequential ranging



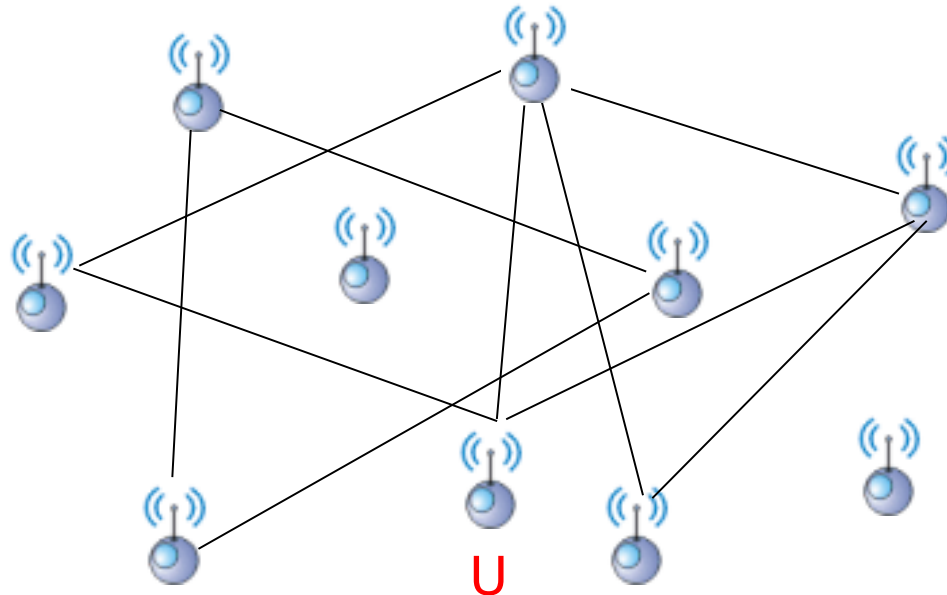
(b) Interleaved ranging



(c) Movement attack

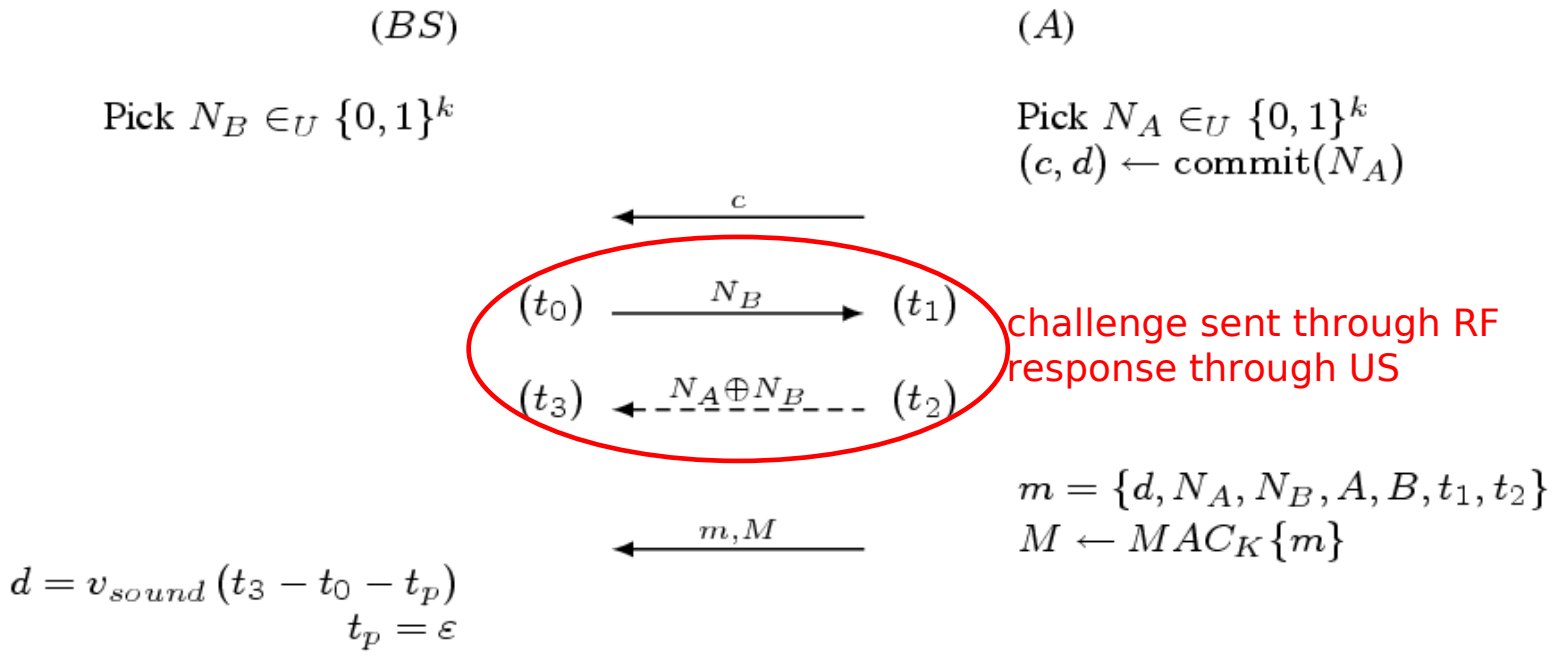
[VM] More on verifiable multilateration

- Taking into account ranging errors
 - security implications of error estimation
 - GDOP
- Application to sensor networks
 - infrastructure-based
 - distributed
- Extending the same principle to TDOA
 - single distance bounding + synchronized base stations
- Privacy implications (rogue base stations)



US-based Verifiable Multilateration

- RF TOA techniques might be expensive
- Ultrasonic ranging is readily available today (only ms processing, 1ms ~ 34cm)
- We again construct **verifiable multilateration**, now using **ultrasonic distance bounding**

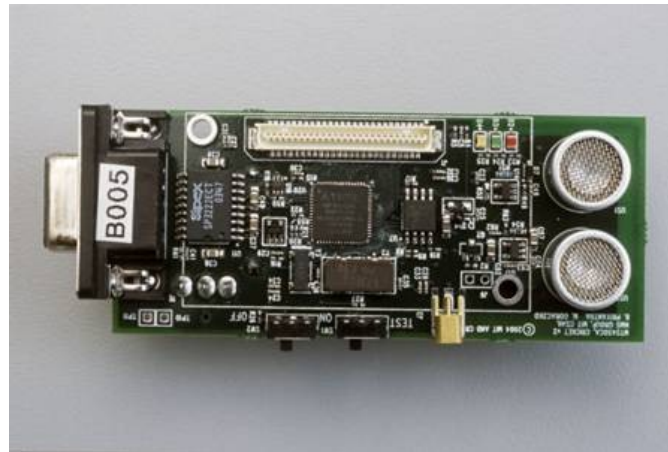


ultrasonic distance bounding*

*Walters and Felten, 1998

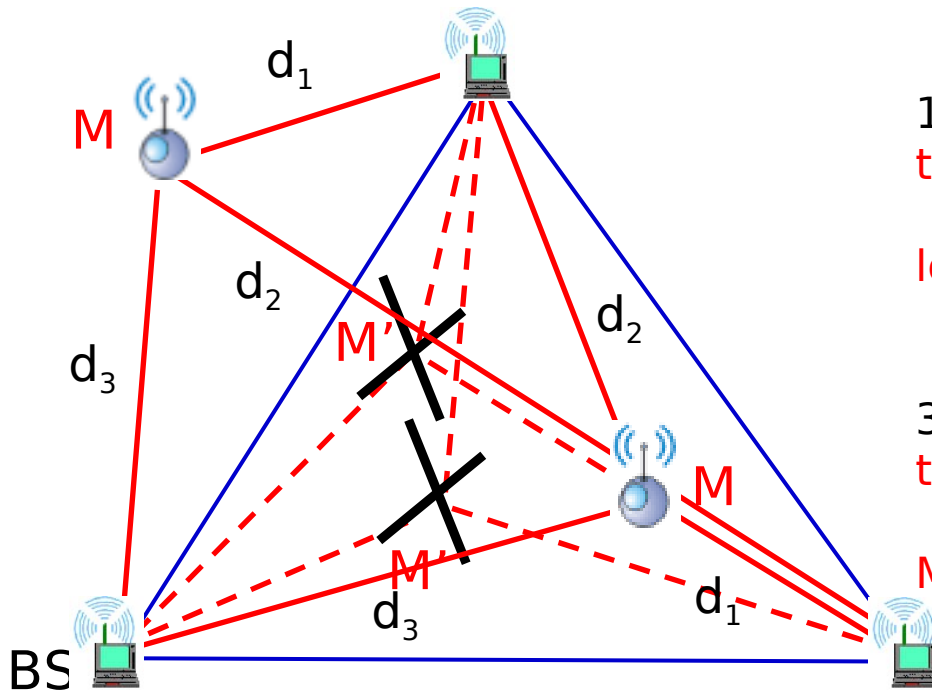
US distance bounding implementation

- Using MIT Cricket platform (Mica sensor platform + ultrasonic channel)
- TinyOS operating system with TinySec (key setup and MAC computations)
- approx. 5 cm accuracy of distance-bounds



US-based Verifiable Multilateration: properties

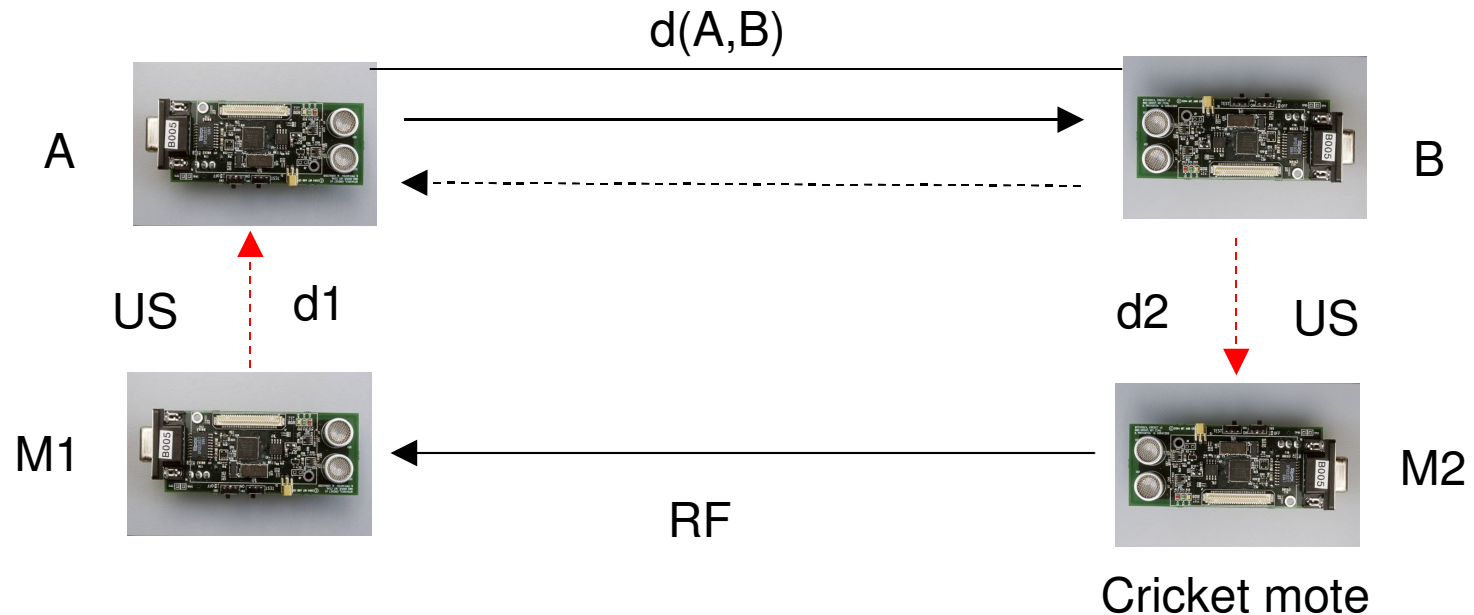
- with a single untrusted node we retain the same properties as with the RF-based verifiable multilateration



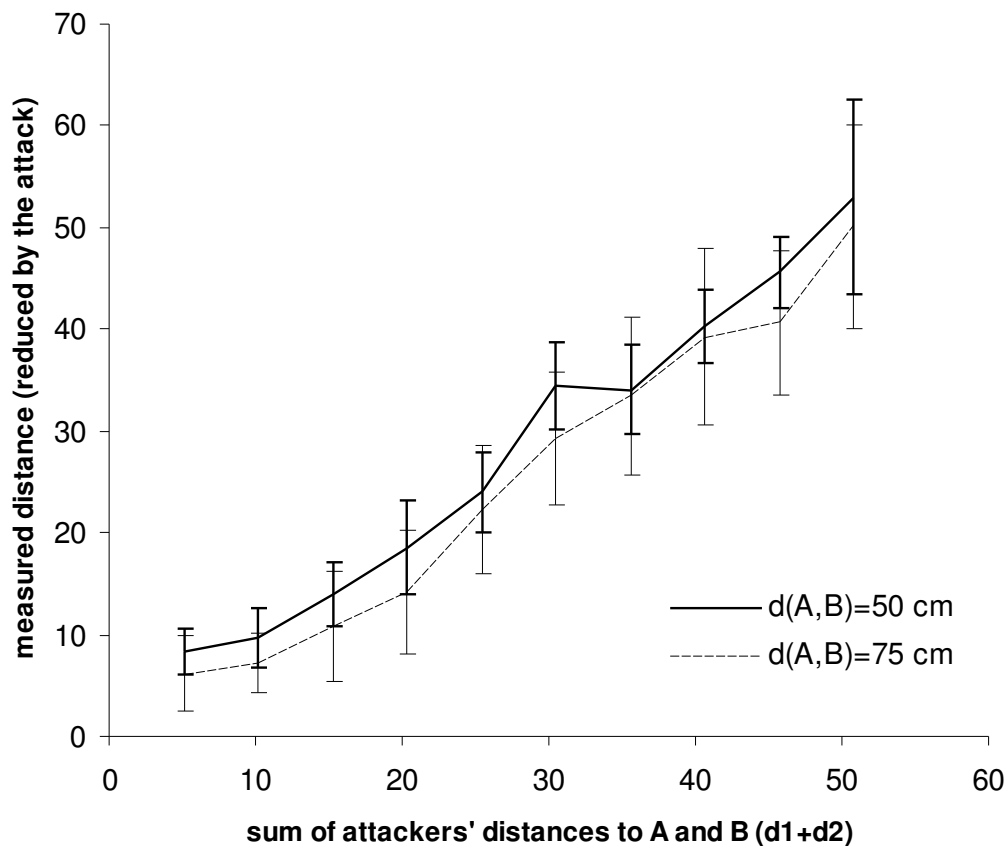
1. an untrusted **device M** within a **triangle**
cannot pretend to be at **any other location**
 M' within the triangle
3. an untrusted **device M** outside a **triangle**
cannot pretend to be at **any location**
 M' within the triangle

US-based Verifiable Multilateration: properties

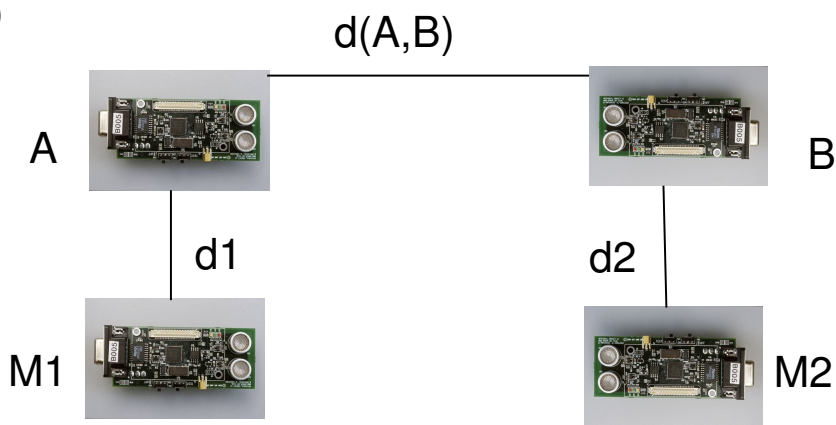
- ultrasonic ranging/bounding is not robust to external distance modification attacks
 - distance enlargement (pulse-delay, i.e., jam-and-replay)
 - RF wormhole attacks
- Experimental setup



Results

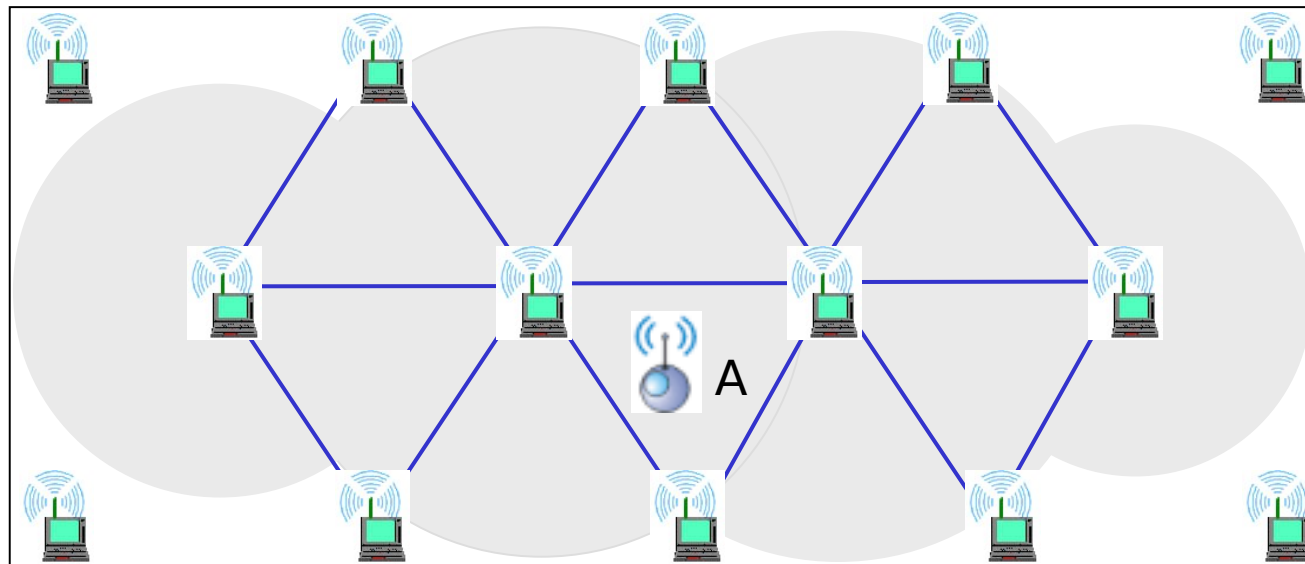


- the maximal distance reduction depends on attackers' distances to victim nodes
- no limits on distance enlargement



Implications of distance reduction attacks on US-based VM

- These are both positive and negative results:
 - **negative** in a sense that external attackers can reduce the measured distances
 - **positive** in the sense that to reduce distances, attackers need to be close to the base stations
- We can therefore still use US-based VM in some access control scenarios.



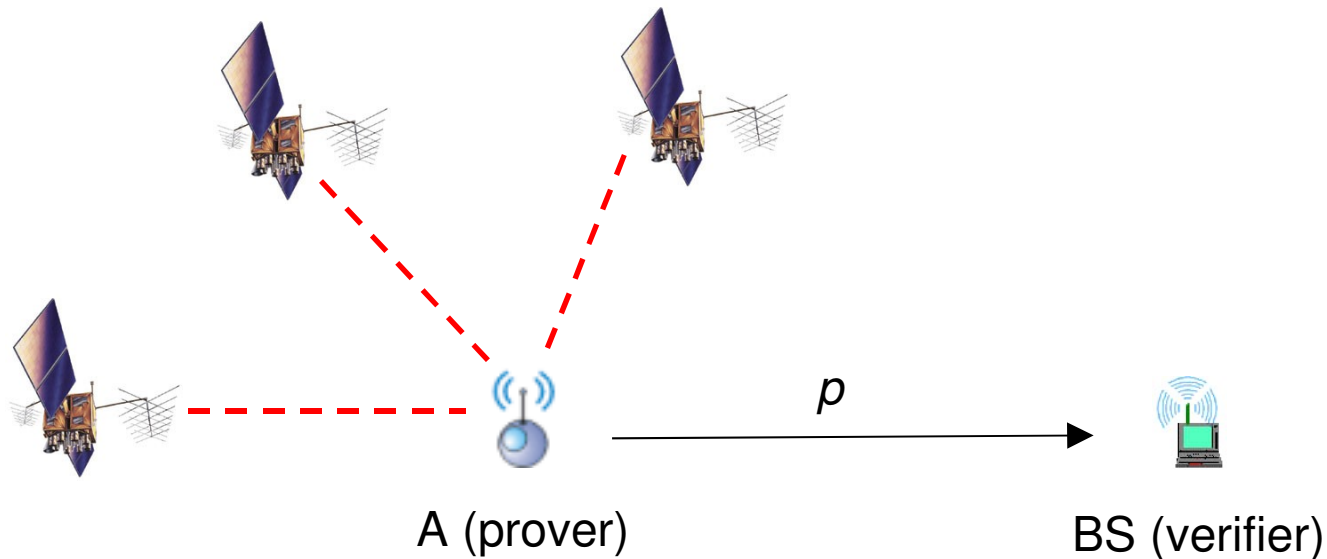
Location Verification With Hidden and Mobile Stations

[Capkun et al, 2006]

[Hidden]

- Capkun, Cagalj, Srivastava, Infocom 2006
+ Rasmussen, TMC 2008
- reliance on base stations with hidden locations
- mobile stations that enable verification of sensor locations

[Hidden] Problem: Location Verification



Assumptions:

- A obtains its location p through e.g., GPS
- A is not trusted by B to report the correct location
- BS holds a public key of A (*can authenticate A*)

How can BS **verify** the reported location p of A?

Note: A wants to be localized but wants to cheat on its location!

[Hidden] Motivation

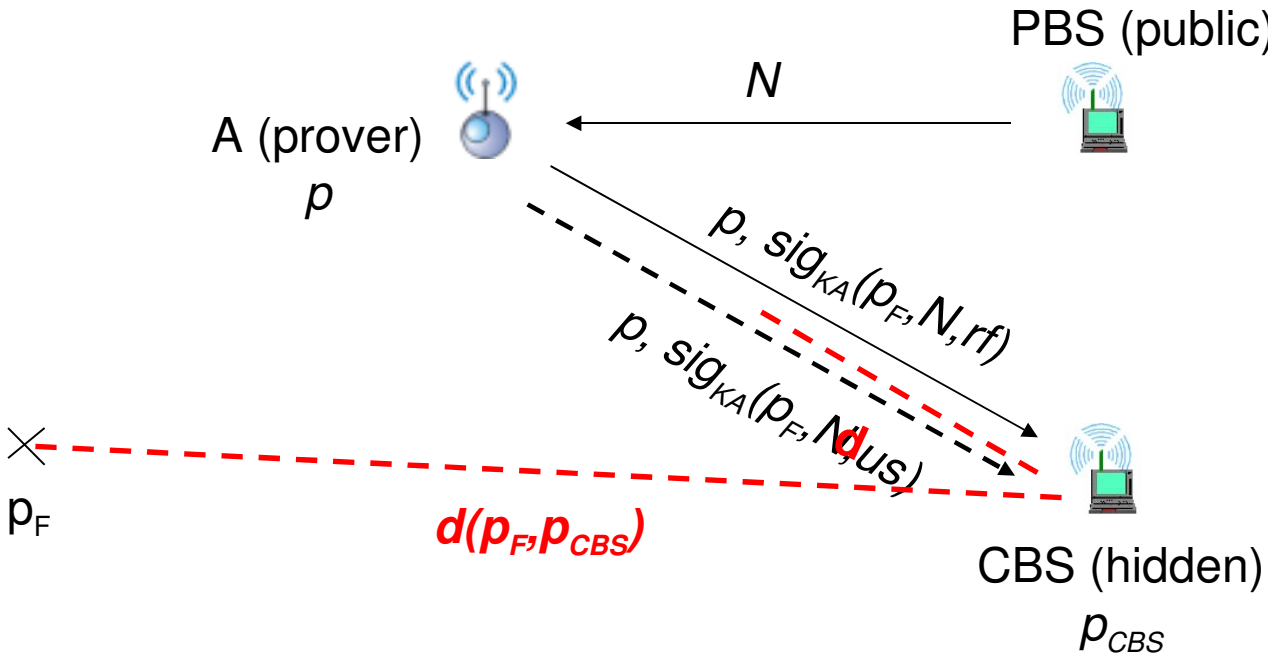
Being able to **securely verify a position of a node** enables:

- Location-based access control
- Location-based charging
- Detection of displacement of valuables
- Monitoring and enforcement of policies (e.g., traffic monitoring)
- Secure location-based and encounter-based routing (ad hoc networks)
- Secure data harvesting (sensor networks)
- ...

[Hidden] Main idea

- Idea:
 - hide the location of (a subset of) base stations from the prover
- Note:
 - hidden base stations are passive (do not transmit any messages over their radio channel)
 - size of hidden base stations corresponds to the size of the localization region (i.e. in a room, these can be tiny sensors)

Location verification with Hidden Base Stations



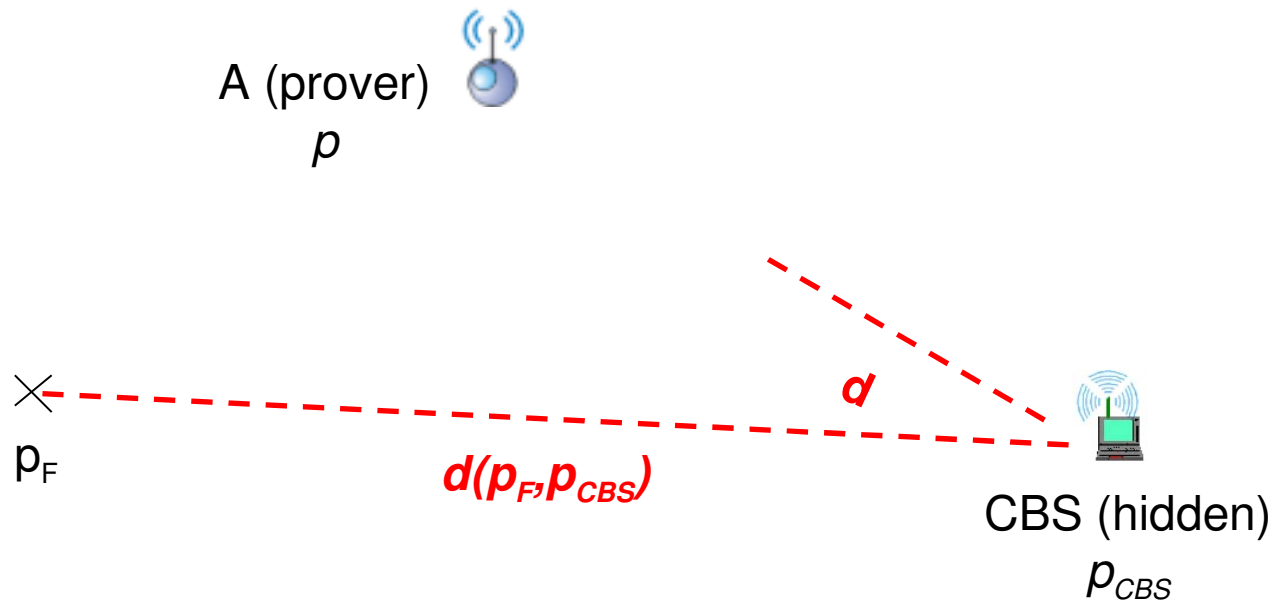
But can the prover make $d(p_F, p_{CBS}) = d$?

(without knowing p_{CBS})

Two ways of cheating:

- A lies about its location (sends p_F)
- A cheats on the measured distance d

Attacker's success probability

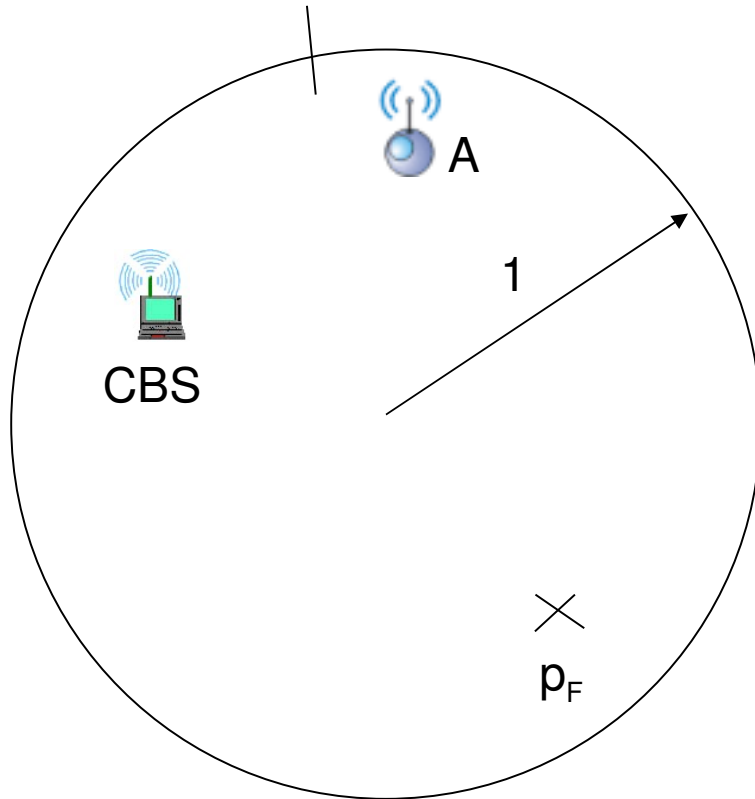


$$P_{\text{of_attacker_success}} = \text{prob}(d(p_F, p_{CBS}) - d \leq \Delta)$$

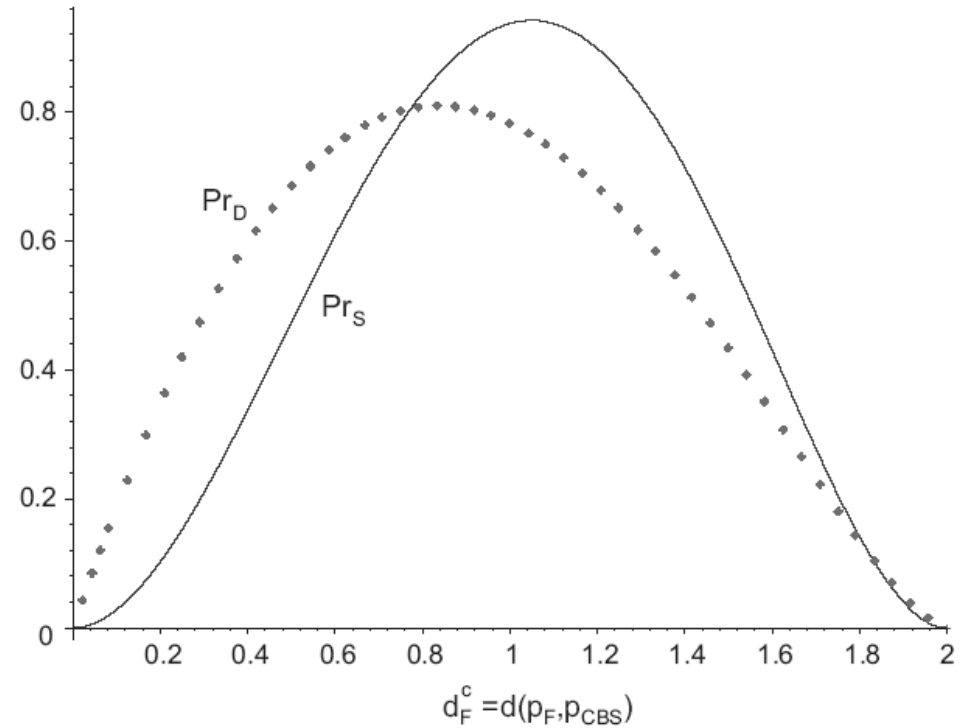
Δ = the expected error depending on the localization and ranging accuracy

Attacker's success probability (guessing distances)

localization region
(known to the attacker)



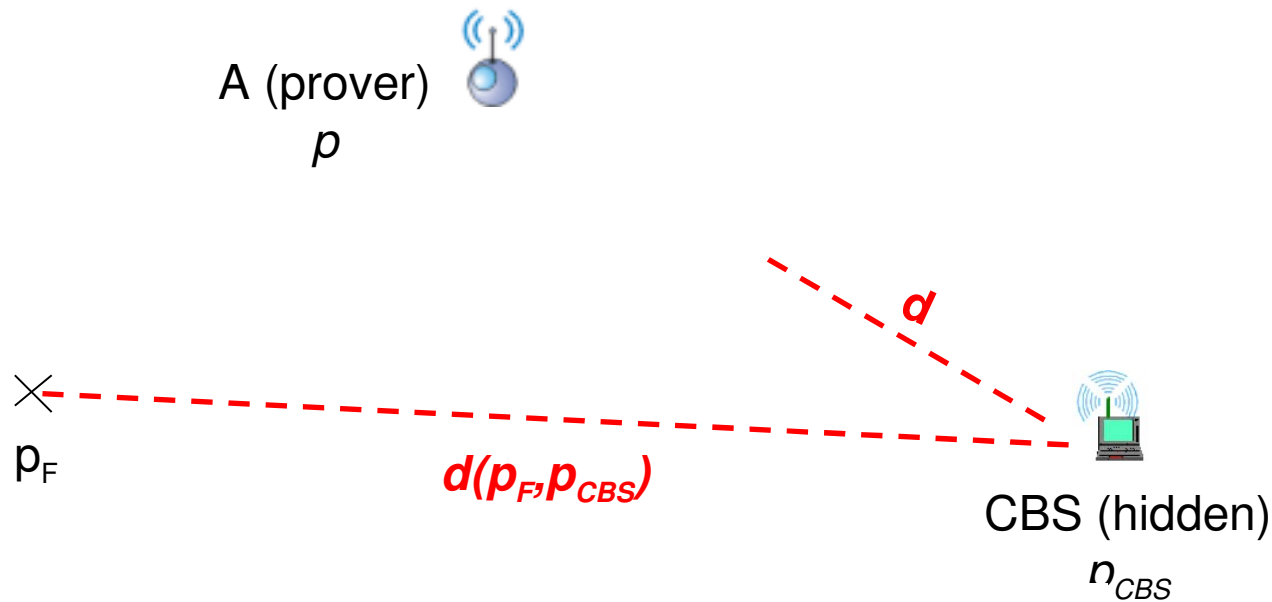
Observation 1:



not all distances are equally likely

Observation 2: not all all locations are equally easy to fake
(the easiest if p_F is in the center of the disk/sphere)

Attacker's success probability



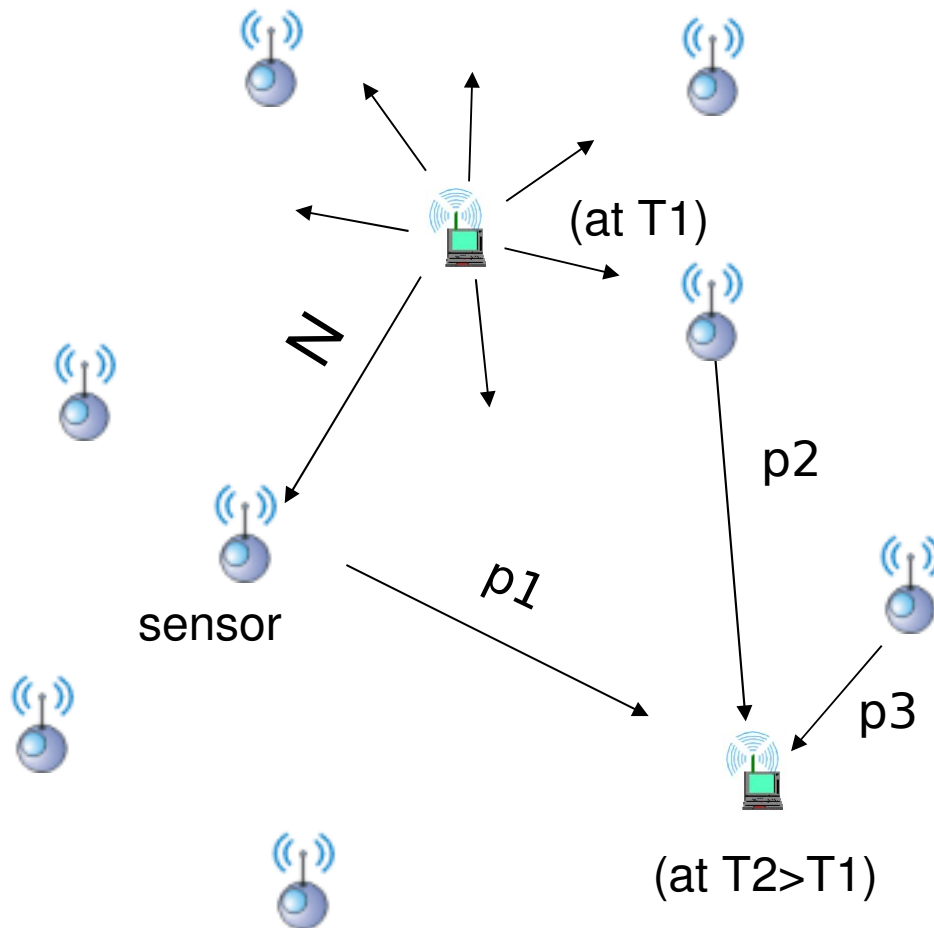
$$P_{max}_D^n = \left(\frac{4\Delta(R - \Delta)}{R^2} \right)^n$$
$$P_{max}_B^n = \left(\frac{6\Delta(R - \Delta)^2 + 2\Delta^3}{R^3} \right)^n$$

- Δ = the expected error depending on the localization and ranging accuracy
- R = the radius of the disk/sphere
- n = number of hidden base stations

Some examples

- US localization/US ranging
 - $R=10\text{m}$ (US range)
 - $\Delta = 10\text{cm}$
 - 10 BSs
 - $p_{\text{attacker_success}} \approx (10^{-2})^{10}$
- GPS localization / UWB ranging
 - $R= 2\text{km}$
 - $\Delta = 4\text{m}$
 - $p_{\text{attacker_success}} \approx (0.005)^{10}$
- UWB localization / UWB localization ranging
 - $R = 2 \text{ km}$
 - $\Delta = 20 \text{ cm}$
 - $p_{\text{attacker_success}} \approx (10^{-4})^{10}$

Making use of mobile Base Stations



with mobile CBS there is no need for PBS, but the latency increases

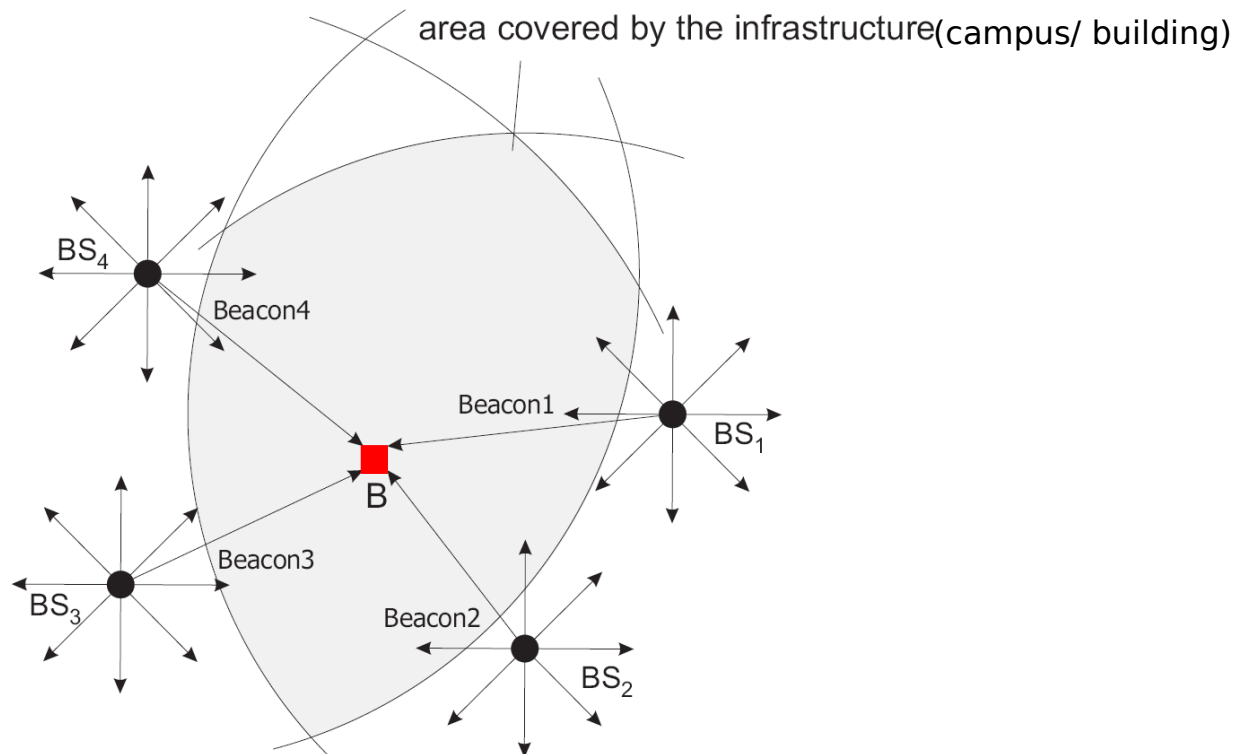
Practical issues

- The size of the guessing space
 - you can hide somewhere and somewhere you cannot
- Repeated guessing
 - occasional repositioning of BSs
 - large number of BSs (sensors) in the space
 - mobile BSs do not suffer from this problem (the stations move for “every” verification)
- Communication between hidden base stations
 - cabling
 - LPI signals
 - mobile BSs do not suffer from this problem (latency issues)
- Works equally well with TDOA

SecNav [Rasmussen, Capkun, Cagalj, 2007]

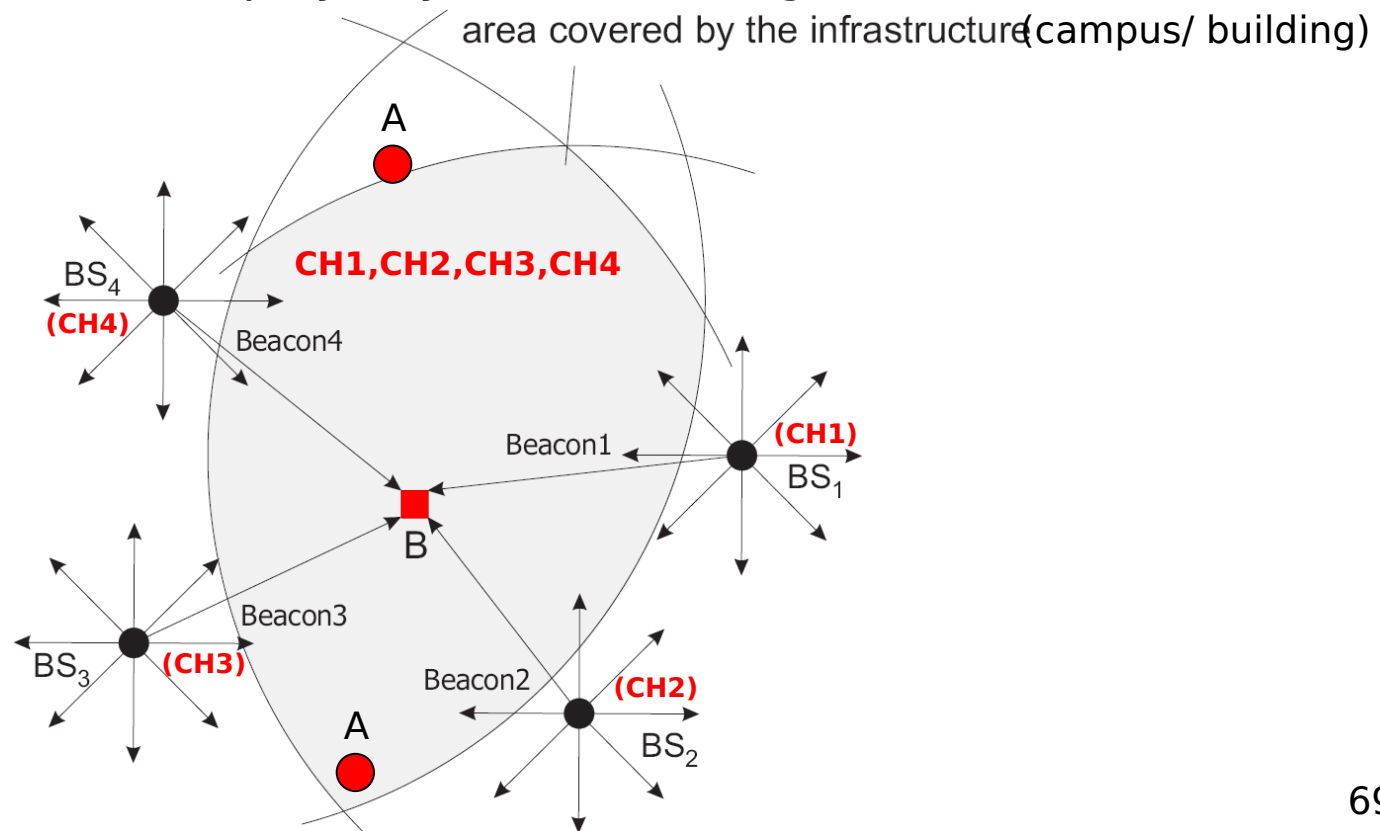
Secure Localization

- **Goal:** compute correct location of a (trusted) device in the presence of an attacker
- **SecNav:** Secure Broadcast Localization and Time-synchronization
 - Prevents range/beacon manipulation attacks
 - Prevents overshadowing attacks
 - Does not prevent jamming (detection only)
- Can be equally deployed with beacon-based and with ToA schemes



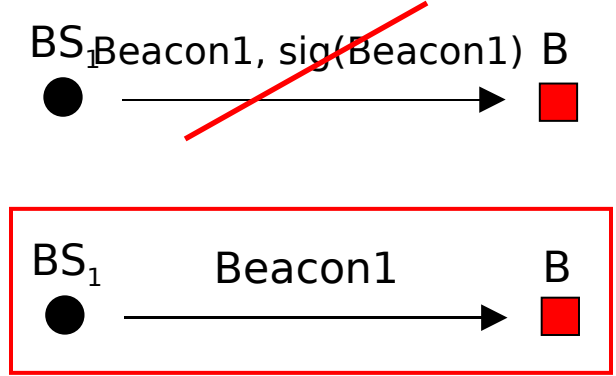
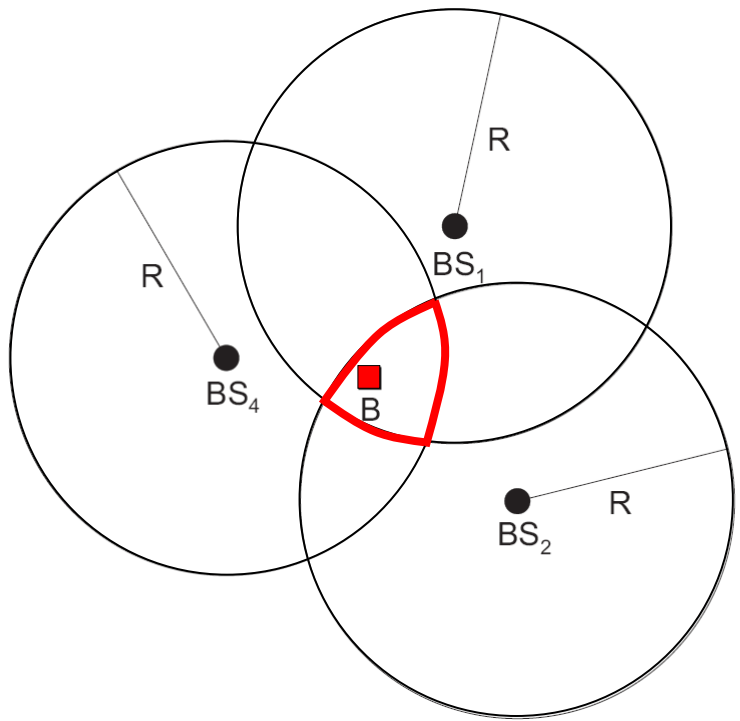
SecNav: Basic Assumptions

- Deployed in a pre-defined coverage area (e.g., university campus, building)
- The user **(B)** is aware of its presence in the coverage area
- The area is covered with signals from legitimate stations **(BS)** (non-overlapping channels)
- Attacker **(A)** can deploy any number of rogue stations



SecNav: Beacon-based Localization

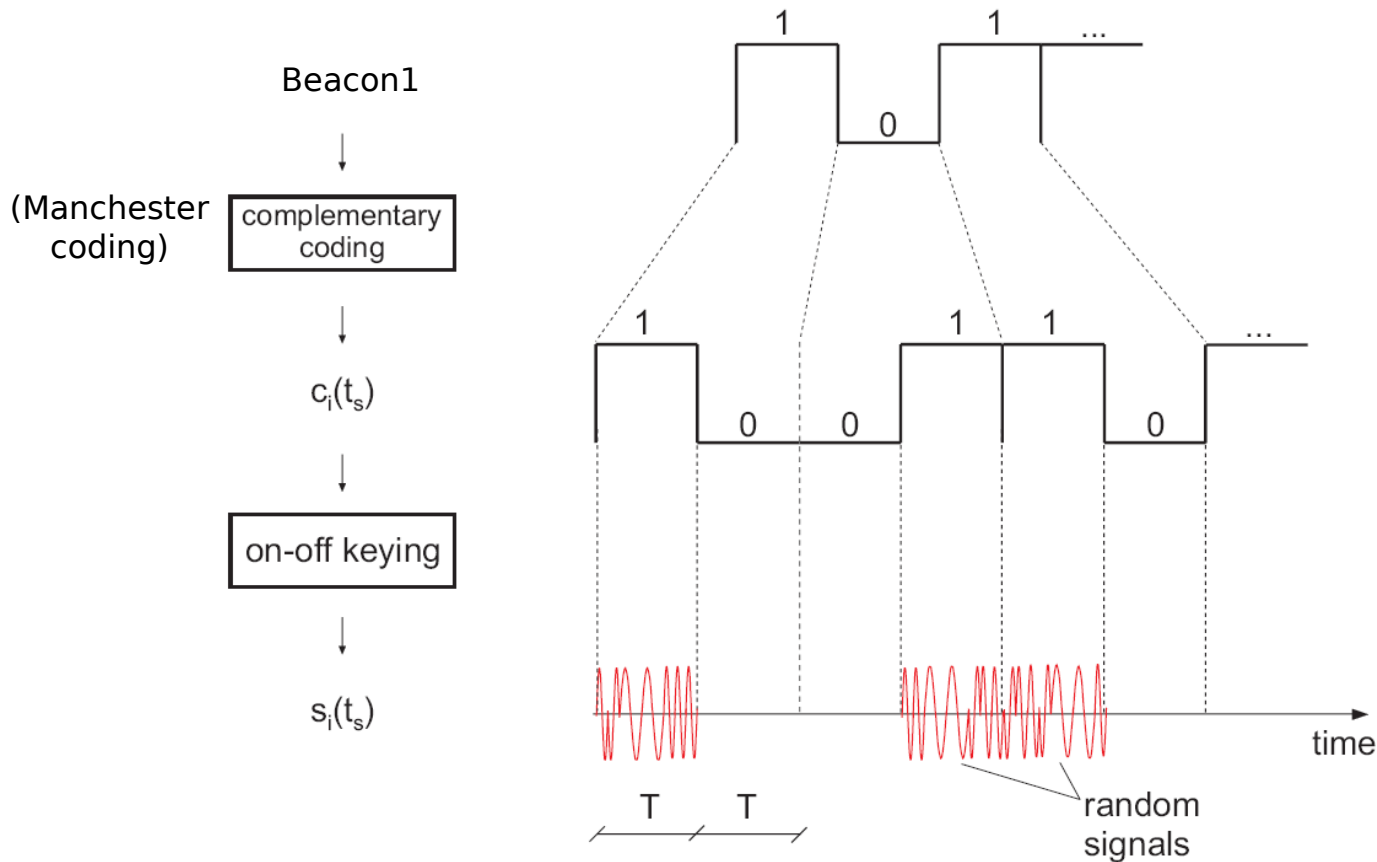
- BSs **permanently** broadcast **INTEGRITY CODED** beacons
- B determines it's location at the intersection of (known) BS ranges
- B does not share a key with the BS, does not hold the PK of BS
- Beacons are not signed, encrypted, ...



CH1: Beacon1 = "BS1, timestamp"
CH2: Beacon2 = "BS2, timestamp"
...

Integrity Coding (Cagalj, Capkun et al., S&P 2006)

- k-bit Beacon1 spread to 2k bits (1-→10, 0-→01) ($H(\text{Beacon1}) = k/2$)
- transmitted using on-off keying (each “1” is a fresh random signal)



$H(\text{Beacon1}) =$ the number of bits “1” in Beacon1 (Hamming weight)

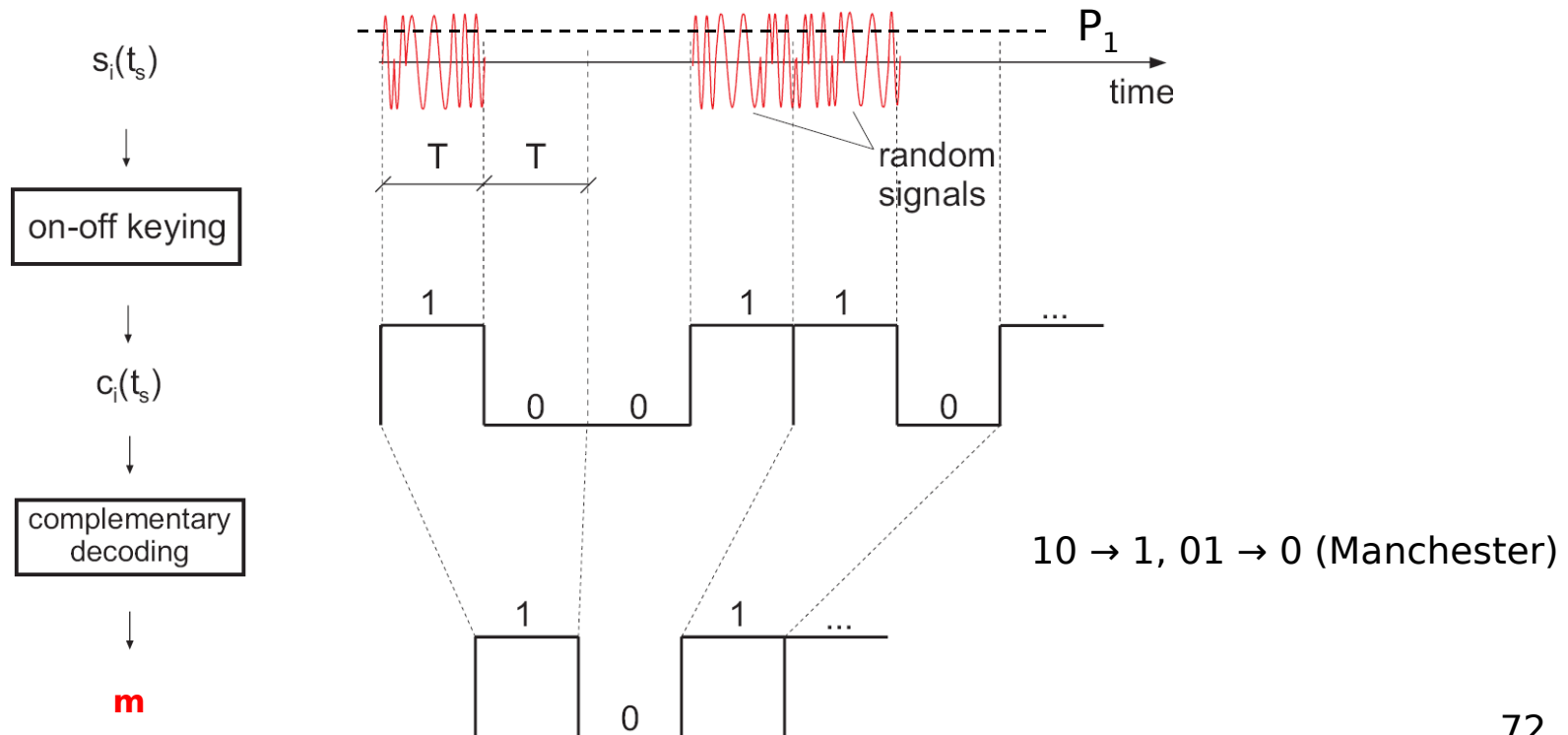
Integrity Decoding

signal →

B

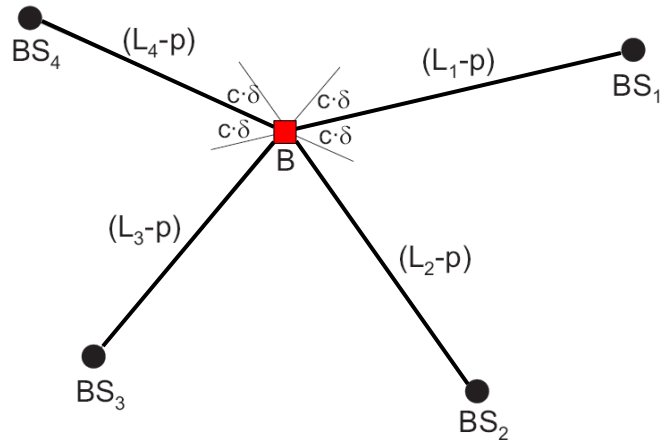


- Beacon detection:
 - presence of signal ($>P_1$) during T on CH1 interpreted as “1”
 - absence of signal ($<P_0$) during T on CH1 interpreted as “0”
- Beacon integrity and authenticity verification
 - IF $H(m)=|m|/2$ THEN “m” was not modified in transmission
 - since it was sent on CH1 \Rightarrow BS1, and “m” = Beacon1

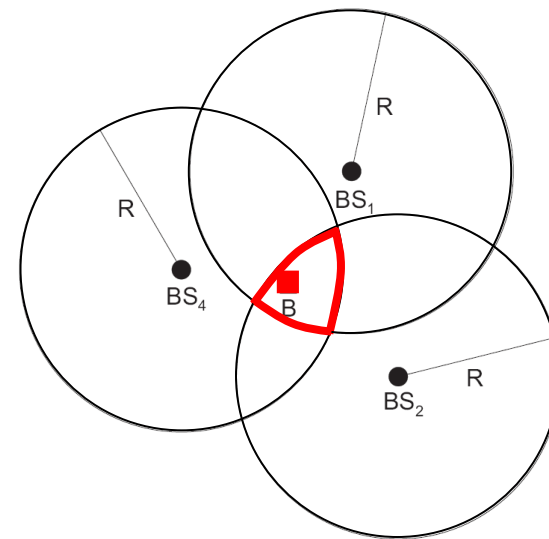


SecNav: Using I-coded beacons / ranging

- Beacon-based schemes
 - replay / insertion / overshadowing / jamming is detected by the receivers
- ToA-based schemes:
 - range enlargement prevented (replays/insertion/overshadowing detected)
 - aggregated signal replay (overshadowing) prevented



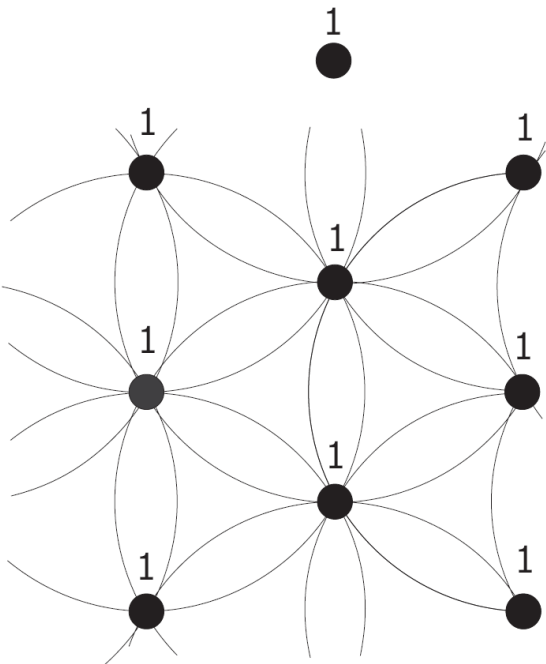
TOA LOCALIZATION



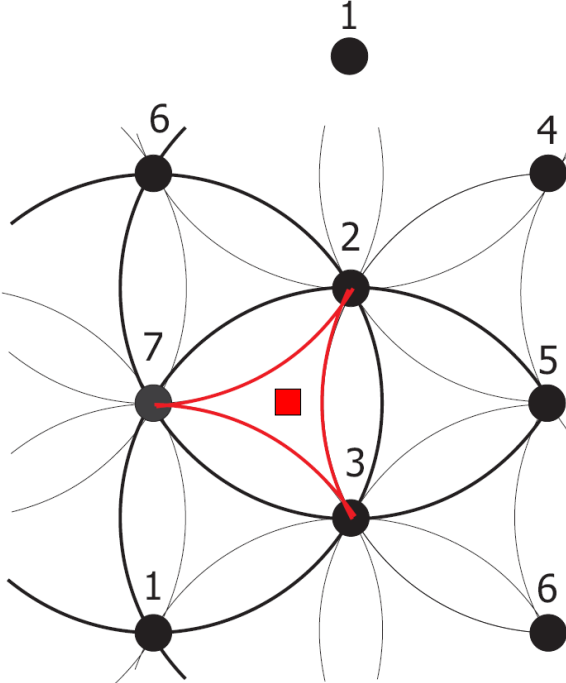
BEACON-BASED LOCALIZATION

SecNav: Coverage / Localization Accuracy

- Beacon-based
 - Depends on the density of BS $A_{3b} = R^2 \left(\sqrt{3} - \frac{\pi}{2} \right)$ $A_{4b} = R^2 \left(\frac{9\sqrt{3} - 4\pi}{6} \right)$
- ToA: depends on the ranging accuracy (<1m)



FULL COVERAGE WITH A SINGLE CHANNEL



FULL COVERAGE WITH 7 CHANNELS – NO MUTUAL INTERFERENCE

SecNav: Summary

- SecNav
 - Secure (Broadcast) Localization
 - Secure (Broadcast) Time-Synchronization
 - Prevents all known attacks on localization/time sync. (excluding DoS)
- Can be implemented using legacy (e.g., 802.11b) and low-power platforms (e.g., Sensor Networks).
- Can equally work with Time-of-Arrival and Beacon-based broadcast Localization Systems
- Applications: generally suitable for secure navigation in campuses, buildings, compounds ...
- First implementation of a Secure Localization System

Current Approaches for Secure Localization/Time Synchronization

- Brands and Chaum, **Distance-Bounding (in wired networks)**, 1993.
- Shankar, Sastry, Wagner, **Location Verification using US distance-bounding**, WiSe 2003
- Capkun, Buttyan, Hubaux, **SECTOR: Secure Verification of Node Encounters**, ACM SASN 2003
- Kuhn 2004, **Securing Broadcast Navigation with Hidden Spreading Codes**, IHW, 2004
- Lazos, Poovendran, **Securing Localization with Directional Antennas**, WiSe 2004
- Ganeriwal, Capkun, Han, Srivastava, **Secure Time Synchronization**, ACM WiSe 2005
- Capkun, Hubaux, **Verifiable Multilateration**, IEEE INFOCOM 2005, JSAC 2006
- Lazos, Capkun, Poovendran, **w Directional Antennas/Distance Bounding**, IPSN 2005
- Li et al. and Liu et al., **Statistical Methods for Secure Localization in Sensor Networks**, IPSN 2005
- Manzo, Roosta, Sastry, **Time Synchronization Attacks in Sensor networks**, In SASN 2005
- Sedighpour, Capkun, Ganeriwal, Srivastava, **Demo: Attacks on US Ranging**, ACM SenSys 2005
- Capkun, Cagalj, Srivastava, **Hidden and Mobile Stations**, IEEE INFOCOM 2006/TMC 2008
- Zhang et al.. **Secure localization in Ultra-wideband Networks**, JSAC 2006
- Capkun, Ganeriwal, Anjum, Srivastava, **RSSI-based Secure Localization**, Tr 2006
- Sun et al.. Tinsysync: **Secure Time Synchronization in Sensor Networks**, CCS 2006
- Rasmussen, Capkun, Cagalj, **SecNav**, MobiCom 2007
- Tippenhauer, Capkun, **UWB Secure Ranging**, Tr 2008
- Rasmussen, Capkun, **Location Privacy of Distance Bounding Protocols**, CCS⁷⁶ 2008